

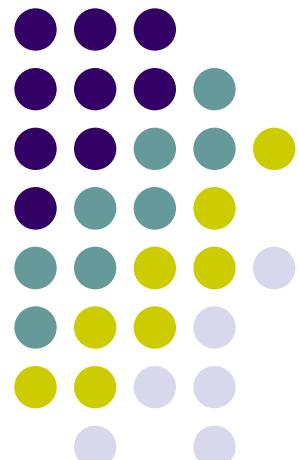
Point Estimation

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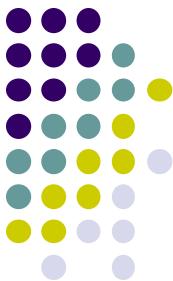
2015-03-10





What you need to know

- Point estimation: (点估计)
 - Maximal Likelihood Estimation (MLE)
 - Bayesian learning
 - Maximize A Posterior (MAP)
- Gaussian estimation
- Regression (回归)
 - Basis function = features
 - Optimizing sum squared error
 - Relationship between regression and Gaussians
- Bias-Variance trade-off

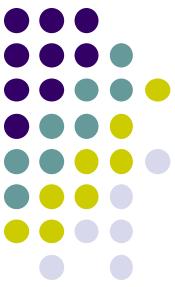


Your first consulting job

- An IT billionaire from Beijing asks you a question:
 - B: I have thumbtack, if I flip it, what's the probability it will fall with the nail up?
 - Y: Please flip it a few times ...



- Y: The probability is 3/5
- B: Why???
- Y: Because...



Binomial Distribution

- $P(\text{Heads}) = \theta, P(\text{Tails}) = 1-\theta \quad D = \{T, H, H, T, T\}$

$$P(D | \theta) = (1 - \theta)\theta\theta(1 - \theta)(1 - \theta)$$

- Flips are i.i.d. (Independent Identically distributed)
 - Independent events
 - Identically distributed according to Binomial distribution
- Sequence D of α_H Heads and α_T Tails

$$P(D | \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$



Maximum Likelihood Estimation

- **Data:** Observed set D of α_H Heads and α_T Tails
- **Hypothesis:** Binomial distribution
- **Learning θ is an optimization problem**
 - What's the objective function?

$$D = \{T, H, H, T, T\}$$

- **MLE:** Choose θ that maximizes the probability of observed data:

$$\begin{aligned}\hat{\theta} &= \arg \max_{\theta} P(D | \theta) \\ &= \arg \max_{\theta} \ln P(D | \theta) = \dots\end{aligned}$$

Maximum Likelihood Estimation (cont.)

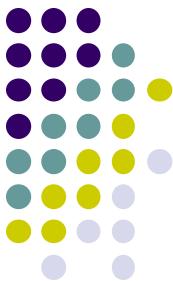


$$\begin{aligned}\hat{\theta} &= \arg \max_{\theta} P(D | \theta) \\ &= \arg \max_{\theta} \ln(\theta^{\alpha_H} (1 - \theta)^{\alpha_T}) \\ &= \arg \max_{\theta} (\alpha_H \ln \theta + \alpha_T \ln(1 - \theta))\end{aligned}$$

- Set derivative to zero:

$$\boxed{\frac{d}{d\theta} \ln P(D | \theta) = 0}$$

$$\hat{\theta} = \frac{\alpha_H}{\alpha_H + \alpha_T} = \frac{2}{2 + 3}$$



How many flips do I need?

$$\hat{\theta} = \frac{\alpha_H}{\alpha_H + \alpha_T}$$

- B: I flipped 2 heads and 3 tails.
- Y: $1 - \theta = 3/5$, I can prove it!
- B: What if I flipped 20 heads and 30 tails?
- Y: Same answer, I can prove it!
- B: What's better?
- Y: Humm... The more the merrier???
- B: Is this why I am paying you the big bucks???



Simple bound (based on Höffding's inequality)

- For $N = \alpha_H + \alpha_T$ and $\hat{\theta} = \frac{\alpha_T}{\alpha_H + \alpha_T}$

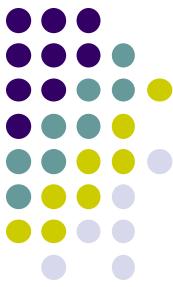
<http://omega.albany.edu:8008/machine-learning-dir/notes-dir/vc1/vc-l.html>

- Let θ^* be the true parameter, for any $\varepsilon > 0$:

$$P(|\hat{\theta} - \theta^*| \geq \varepsilon) \leq 2e^{-2N\varepsilon^2} \leq \delta$$

$$N \geq \frac{1}{2\varepsilon^2} [\ln 2 - \ln \delta]$$

$$N \geq 270 ; (\varepsilon = 0.1, \delta = 0.01)$$



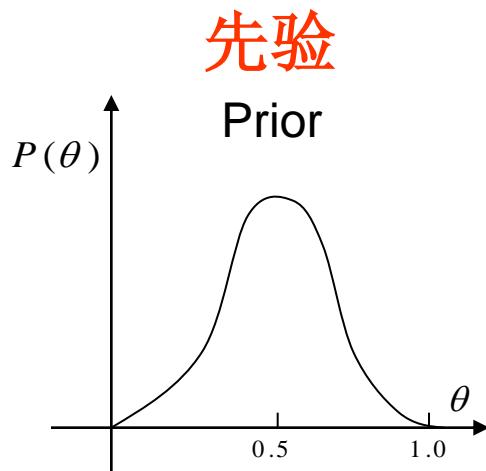
PAC Learning

- PAC: **P**robably **A**pproximate **C**orrect
- B: I want to know the thumbtack parameter θ , within $\varepsilon = 0.1$, with probability at least $1-\delta = 0.99$. How many flips?
- Y: 270, ☺

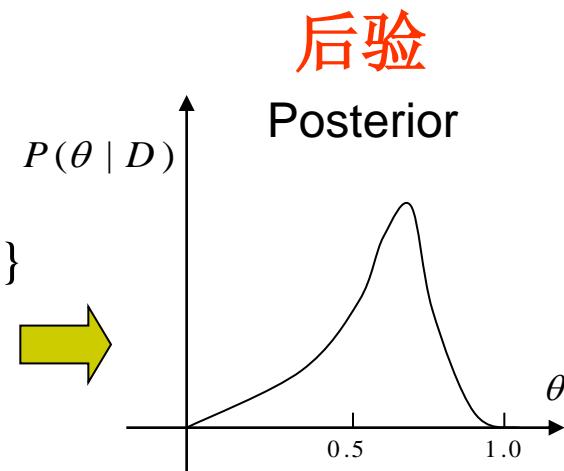
Prior: knowledge before experiments

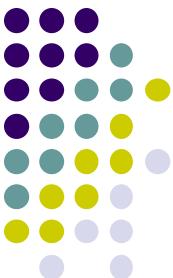


- B: Wait, I know that the thumbtack is “close” to 50-50. What can you ...?
- Y: I can learn it the Bayesian way...
- Rather than estimating a single θ , we obtain a distribution over possible values of θ



数据
Data

$$D = \{T, H, H, T, T\}$$




Bayesian Learning

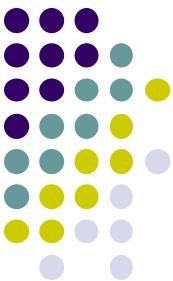
- Bayes rule:

$$\text{Posterior} \rightarrow P(\theta | D) = \frac{P(\theta)P(D | \theta)}{P(D)} \quad \begin{matrix} \text{Prior} & \text{Likelihood} \\ \downarrow & \downarrow \\ \end{matrix}$$

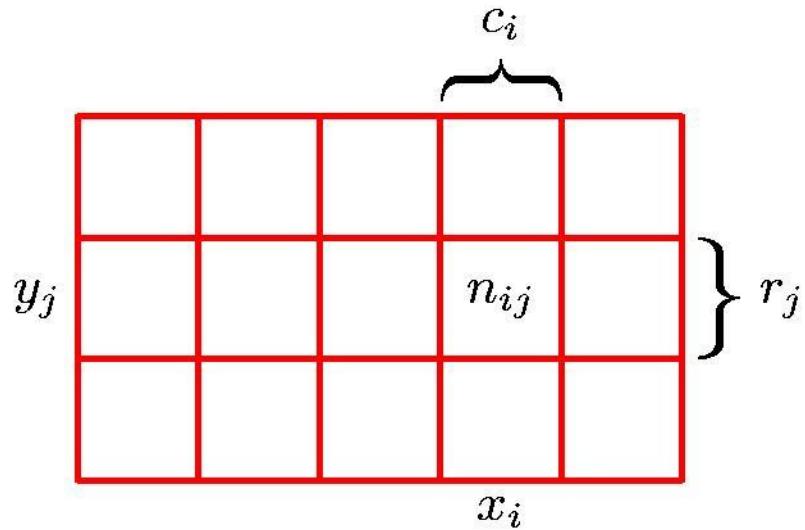
← Data distribution
(Normalization constant)

- Or equivalently:

$$P(\theta | D) \propto P(\theta)P(D | \theta)$$



Probability Theory

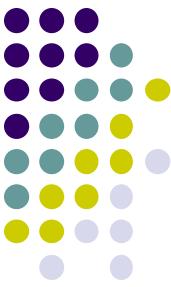


- Sum Rule

$$\begin{aligned} p(X = x_i) &= \frac{c_i}{N} = \frac{1}{N} \sum_{j=1}^L n_{ij} \\ &= \sum_{j=1}^L p(X = x_i, Y = y_j) \end{aligned}$$

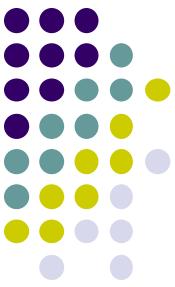
Product Rule

$$\begin{aligned} p(X = x_i, Y = y_j) &= \frac{n_{ij}}{N} = \frac{n_{ij}}{c_i} \cdot \frac{c_i}{N} \\ &= p(Y = y_j | X = x_i) p(X = x_i) \end{aligned}$$



Probability concepts

- Random variables: x
- Probability (function): $P(X \leq x)$, $P(x)$
- Density (function): $f(x)$,
- Independency: $P(x, y) = P(x)P(y)$
- Feature quantities:
 - Mean, expectation $E(x) = \int x f(x) dx$
 - Covariance
 - $\text{cov}(x,y)=0$, uncorrelatedness / irrelevant (统计无关)
 - Higher order moments



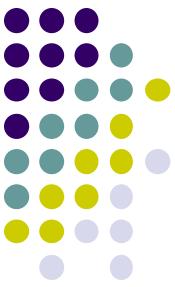
The Rules of Probability

- Sum Rule

$$p(X) = \sum_Y p(X, Y)$$

- Product Rule

$$p(X, Y) = p(Y|X)p(X)$$



Bayes' Theorem

$$p(Y|X) = \frac{p(X|Y)p(Y)}{p(X)}$$

$$p(X) = \sum_Y p(X|Y)p(Y)$$

posterior \propto likelihood \times prior



Bayesian Learning in our case

- Likelihood function is simply Binomial:

$$P(D | \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

- What about prior?
 - Represent expert knowledge
 - Simple posterior form
- Conjugate priors: (共轭先验)
 - Closed-form representation of posterior
 - For Binomial, conjugate prior is Beta distribution



Beta prior distribution – P(θ)

- Prior: Beta distribution

$$\Gamma(x+1) = x\Gamma(x), \Gamma(1) = 1$$

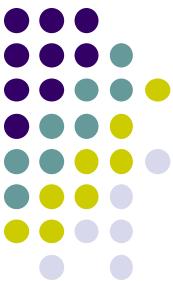
$$P(\theta) = \frac{\theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1}}{B(\beta_H, \beta_T)} \sim Beta(\theta | \beta_H, \beta_T) = \frac{\Gamma(\beta)}{\Gamma(\beta_H)\Gamma(\beta_T)} \theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1}$$

- Likelihood: Binomial distribution

$$P(D | \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

- Posterior:

$$\begin{aligned} P(\theta | D) &\propto P(\theta)P(D | \theta) \\ &\propto \theta^{\alpha_H} (1 - \theta)^{\alpha_T} \theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1} \\ &\sim Beta(\alpha_H + \beta_H, \alpha_T + \beta_T) \end{aligned}$$



Using Bayesian posterior

- Posterior distribution:

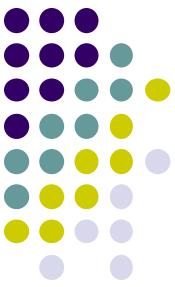
$$P(\theta | D) \sim Beta(\alpha_H + \beta_H, \alpha_T + \beta_T)$$

- Bayesian inference:

- No longer single parameter:

$$E[f(\theta)] \sim \int_0^1 f(\theta) P(\theta | D) d\theta$$

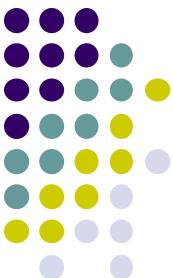
- Integral, ☹



Expectation

- Random variable: θ
- Random function: $f(\theta)$
- Expectation:

$$E[f(\theta)] \sim \int_0^1 f(\theta)P(\theta | D)d\theta$$



MAP:

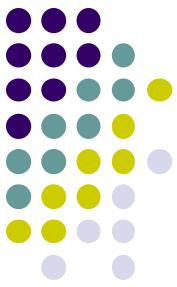
Maximum a posteriori approximation

$$P(\theta | D) \sim \text{Beta}(\alpha_H + \beta_H, \alpha_T + \beta_T)$$

$$E[f(\theta)] = \int_0^1 f(\theta) P(\theta | D) d\theta \xleftarrow{\text{approximation}}$$

- MAP: use most likely parameter

$$\hat{\theta} = \arg \max_{\theta} P(\theta | D) \quad E[f(\theta)] \approx f(\hat{\theta})$$



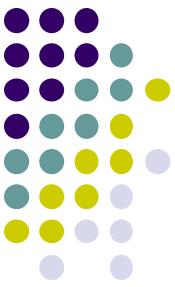
MAP for Beta distribution

$$P(\theta | D) \sim \text{Beta} (\alpha_H + \beta_H, \alpha_T + \beta_T)$$

- MAP: use most likely parameter

$$\hat{\theta} = \arg \max_{\theta} P(\theta | D) = \frac{\alpha_T + \beta_T - 1}{\alpha_H + \beta_H + \alpha_T + \beta_T - 2}$$

- Beta prior equivalent to extra thumbtack flips
- As $N = \alpha_T + \alpha_H \rightarrow \infty$, prior is “forgotten”
- But, for **small sample size**, prior is important!



More ...

- B: Can we handle more complex cases?
- Y: Yes, :-D
- Prior: a mixture of beta distribution
 - $P(\theta) \sim 0.4 Beta(20,1) + 0.4 Beta(1,20) + 0.2 Beta(2,2)$



Multinomial distribution

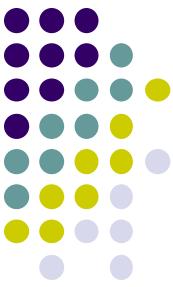
- B: Now if I give you a dice (骰子), then ...
- Y: I can solve this problem in a similar way.
- Likelihood:

$$P(X = x^k \mid \boldsymbol{\theta}) = \theta_k, \quad k = 1, 2, \dots, r,$$

$$\boldsymbol{\theta} = \{\theta_1, \dots, \theta_r\}, \quad \theta_1 + \dots + \theta_r = 1$$

$$D = \{X_1 = x_1, \dots, X_N = x_N\} \Rightarrow \{N_1, \dots, N_r\}$$

$$P(D \mid \boldsymbol{\theta}) = \prod_{i=1}^r \theta_i^{N_i}$$



Multinomial distribution

- Conjugate prior (Dirichlet distribution):

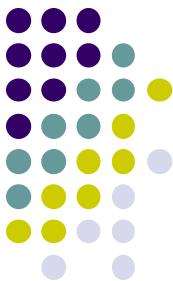
$$P(\boldsymbol{\theta}) = \text{Dir}(\boldsymbol{\theta} | \alpha_1, \dots, \alpha_r) = \frac{\Gamma(\boldsymbol{\alpha})}{\prod_{k=1}^r \Gamma(\alpha_k)} \prod_{k=1}^r \theta_k^{\alpha_k - 1}, \quad \boldsymbol{\alpha} = \sum_{k=1}^r \alpha_k$$

- Solution:

$$P(X_{N+1} = \mathbf{x}^k | D) = \int \theta_k \text{Dir}(\boldsymbol{\theta} | \alpha_1 + N_1, \dots, \alpha_r + N_r) d\boldsymbol{\theta} = \frac{\alpha_k + N_k}{\alpha + N}$$

- Important fact:

$$P(D) = \frac{\Gamma(\boldsymbol{\alpha})}{\Gamma(\boldsymbol{\alpha} + \mathbf{N})} \prod_{k=1}^r \frac{\Gamma(\alpha_k + N_k)}{\Gamma(\alpha_k)}$$



Gaussian distribution

Continuous random variable:

均值

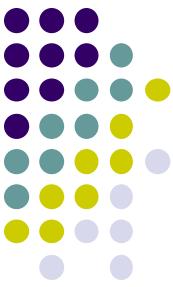
mean

$$P(x | \mu, \delta) \sim \frac{1}{\delta \sqrt{2\pi}} e^{-\frac{(x - \mu)^2}{2\delta^2}}$$

variance Normalize item

方差

Consider the difference between continuous and discrete variables?



MLE for Gaussian

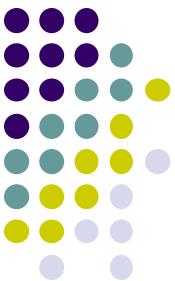
- Prob. of i.i.d. samples $D = \{x_1, x_2, \dots, x_N\}$

likelihood

$$P(D | \mu, \sigma) = \left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{\frac{-(x_i - \mu)^2}{2\sigma^2}}$$

- The magic of log (to log-likelihood)

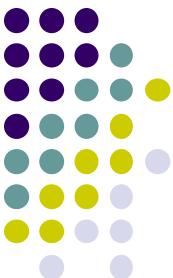
$$\begin{aligned} \ln P(D | \mu, \sigma) &= \ln \left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{\frac{-(x_i - \mu)^2}{2\sigma^2}} \\ &= -N \ln(\sigma \sqrt{2\pi}) - \sum_{i=1}^N \frac{(x_i - \mu)^2}{2\sigma^2} \end{aligned}$$



MLE for mean of a Gaussian

$$\begin{aligned}\frac{\partial}{\partial \mu} \ln P(D \mid \mu, \sigma) &= \frac{\partial}{\partial \mu} \ln \left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{\frac{-(x_i - \mu)^2}{2\sigma^2}} \\ &= \frac{\partial}{\partial \mu} - \sum_{i=1}^N \frac{(x_i - \mu)^2}{2\sigma^2} \\ &= \sum_{i=1}^N \frac{(x_i - \mu)}{\sigma^2} = 0\end{aligned}$$

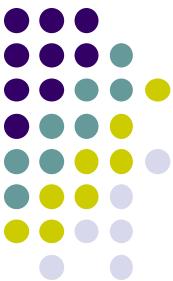
$$\mu = \frac{1}{N} \sum_i x_i$$



MLE for variance of a Gaussian

$$\begin{aligned}\frac{\partial}{\partial \sigma} \ln P(D \mid \mu, \sigma) &= \frac{\partial}{\partial \sigma} \ln \left(\frac{1}{\sigma \sqrt{2\pi}} \right)^N \prod_{i=1}^N e^{-\frac{(x_i - \mu)^2}{2\sigma^2}} \\&= \frac{\partial}{\partial \sigma} [-N \ln \sigma \sqrt{2\pi}] - \sum_{i=1}^N \frac{\partial}{\partial \sigma} \left[\frac{(x_i - \mu)^2}{2\sigma^2} \right] \\&= -\frac{N}{\sigma} + \sum_{i=1}^N \frac{(x_i - \mu)^2}{\sigma^3} = 0\end{aligned}$$

$$\sigma^2 = \frac{1}{N} \sum_i (x_i - \mu)^2$$



Gaussian parameters learning

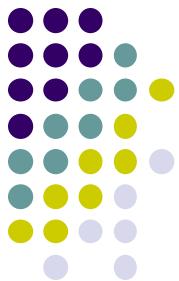
- MLE

$$\hat{\mu} = \frac{1}{N} \sum_i x_i$$

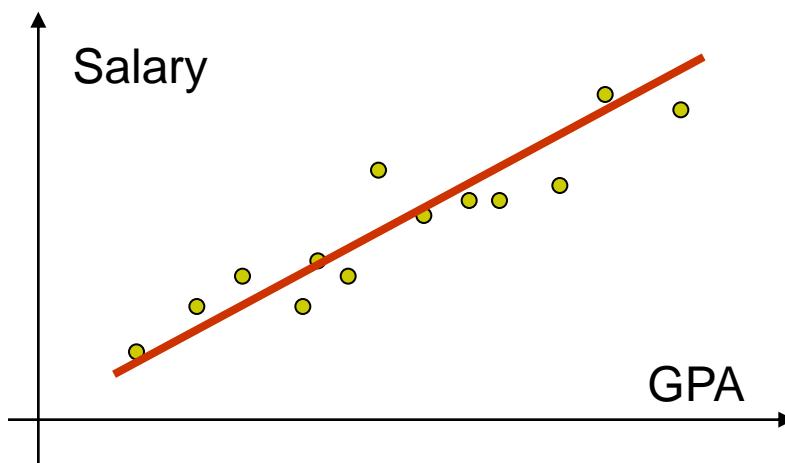
$$\hat{\sigma}^2 = \frac{1}{N} \sum_i (x_i - \mu)^2$$

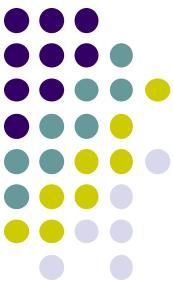
- Bayesian learning: prior?
- Conjugate priors:
 - Mean: Gaussian priors
 - Variance: Wishart Distribution

Prediction of continuous variable



- B: Wait, that's not what I meant!
- Y: Chill out, dude.
- B: I want to predict a continuous variable for continuous inputs: I want to predict salaries from GPA.
- Y: I can regress that...

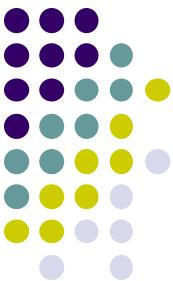




The regression problem

- **Instances:** $\langle \mathbf{x}_i, t_i \rangle$
- **Learn:** mapping from \mathbf{x} to $t(\mathbf{x})$.
- **Hypothesis space:** $t(\mathbf{x}) \approx \hat{f}(\mathbf{x}) = \sum_{i=1}^k w_i h_i$
 - Given, basis functions $H = \{h_1, \dots, h_k\}$
 - Find coefficients $\mathbf{w} = \{w_1, \dots, w_k\}$
- **Problem formulation:**

$$\mathbf{w}^* = \arg \min_{\mathbf{w}} \sum_j [t(\mathbf{x}_j) - \sum_{i=1}^k w_i h_i(x)]^2$$

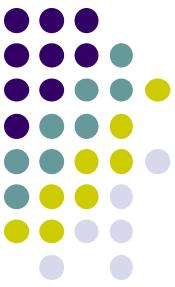


But, why sum squared error?

- Model:

$$P(t \mid \mathbf{x}, \mathbf{w}, \sigma) = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{[t - \sum_i w_i h_i(x)]^2}{2\sigma^2}}$$

- Learn \mathbf{w} using MLE



Maximizing log-likelihood

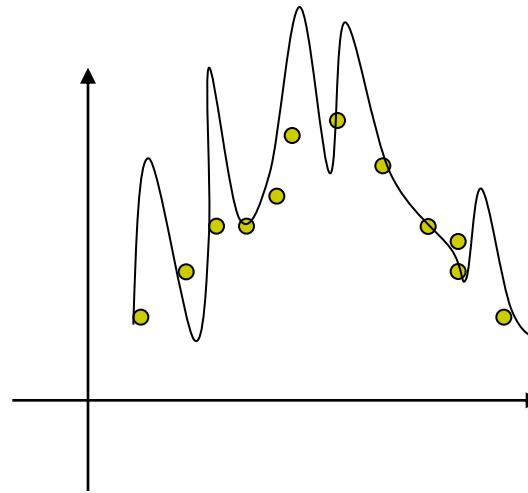
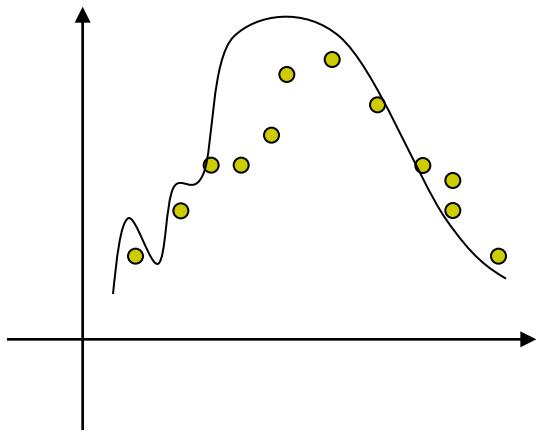
$$\ln P(D \mid \mathbf{w}, \sigma) = \ln \prod_j \left(\frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{[t_j - \sum_i w_i h_i(x_j)]^2}{2\sigma^2}} \right)$$

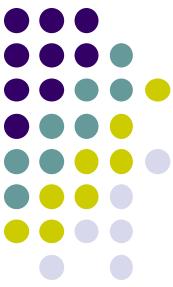
$$\Rightarrow \min \sum_j \frac{-[t_j - \sum_i w_i h_i(x_j)]^2}{2\sigma^2}$$



Bias-Variance Tradeoff

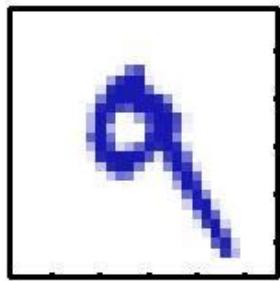
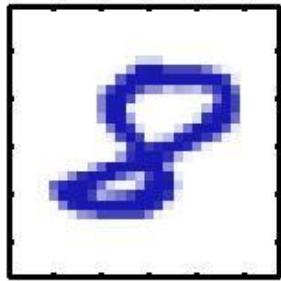
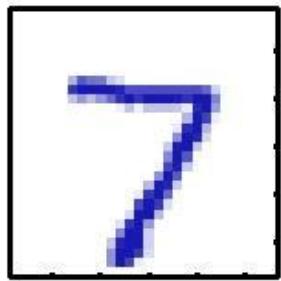
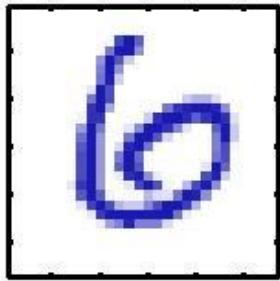
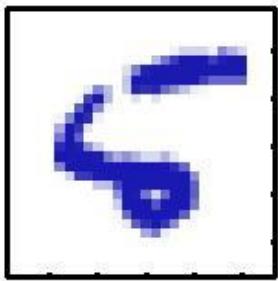
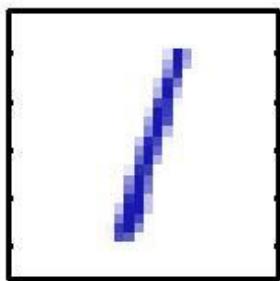
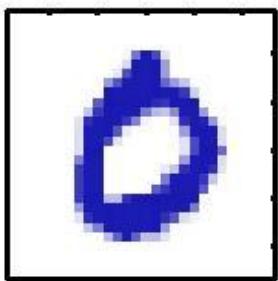
- Choice of hypothesis basis introduce learning bias:
 - More complex basis:
 - Less bias
 - More variance (over-fitting)

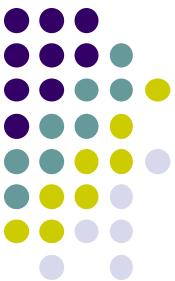




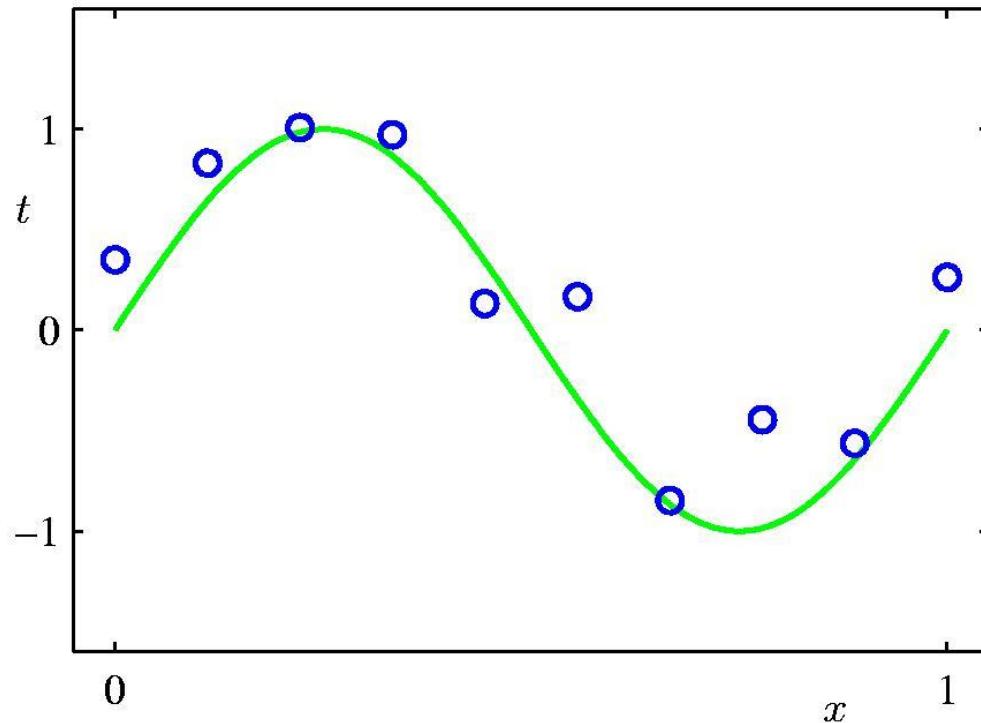
Example

Handwritten Digit Recognition



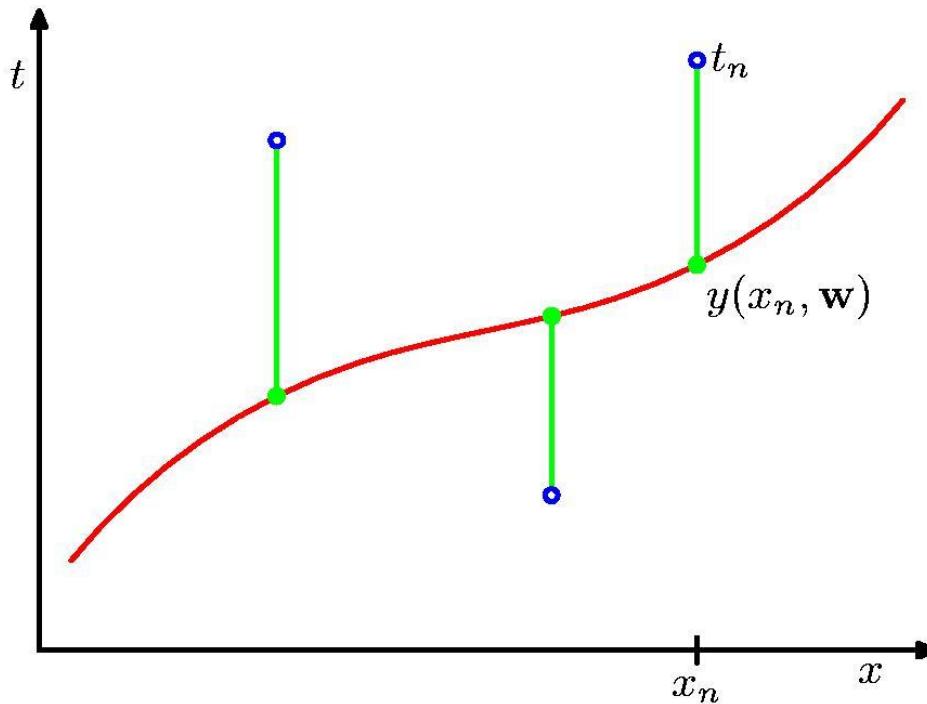
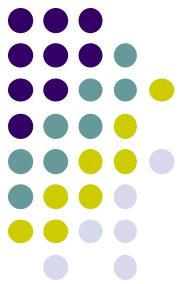


Polynomial Curve Fitting

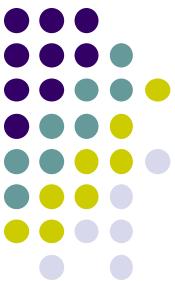


$$y(x, \mathbf{w}) = w_0 + w_1 x + w_2 x^2 + \dots + w_M x^M = \sum_{j=0}^M w_j x^j$$

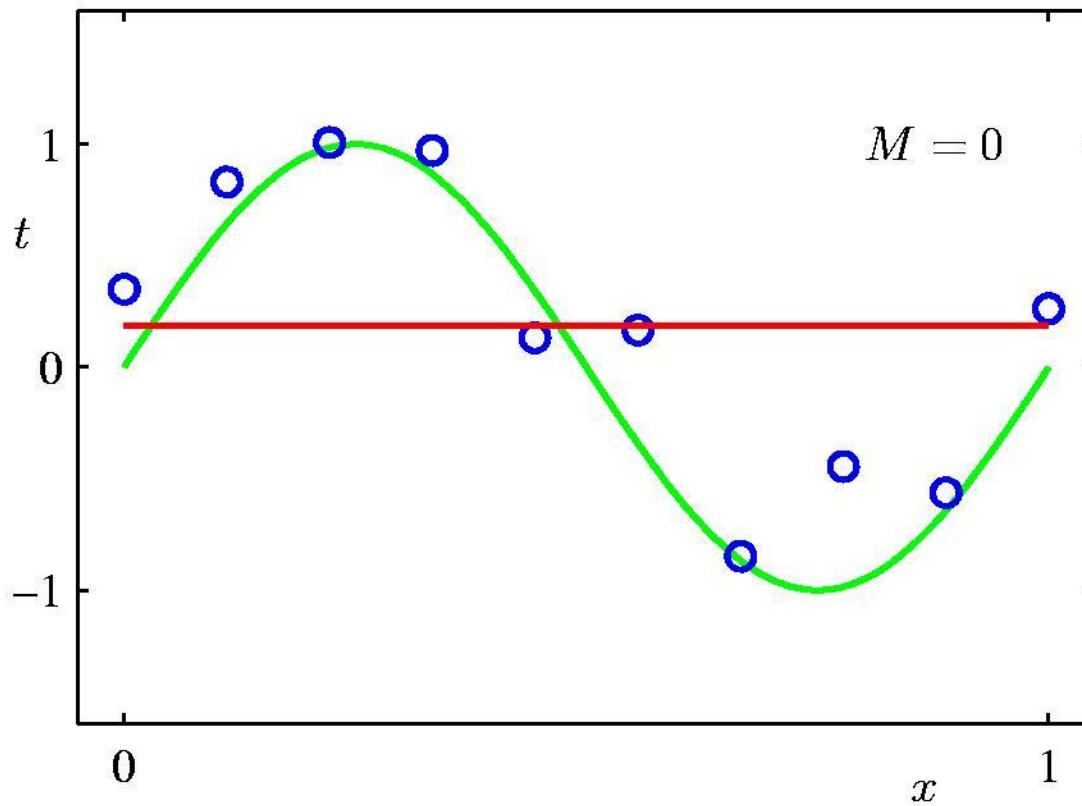
Sum-of-Squares Error Function

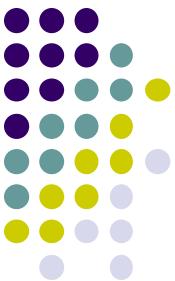


$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

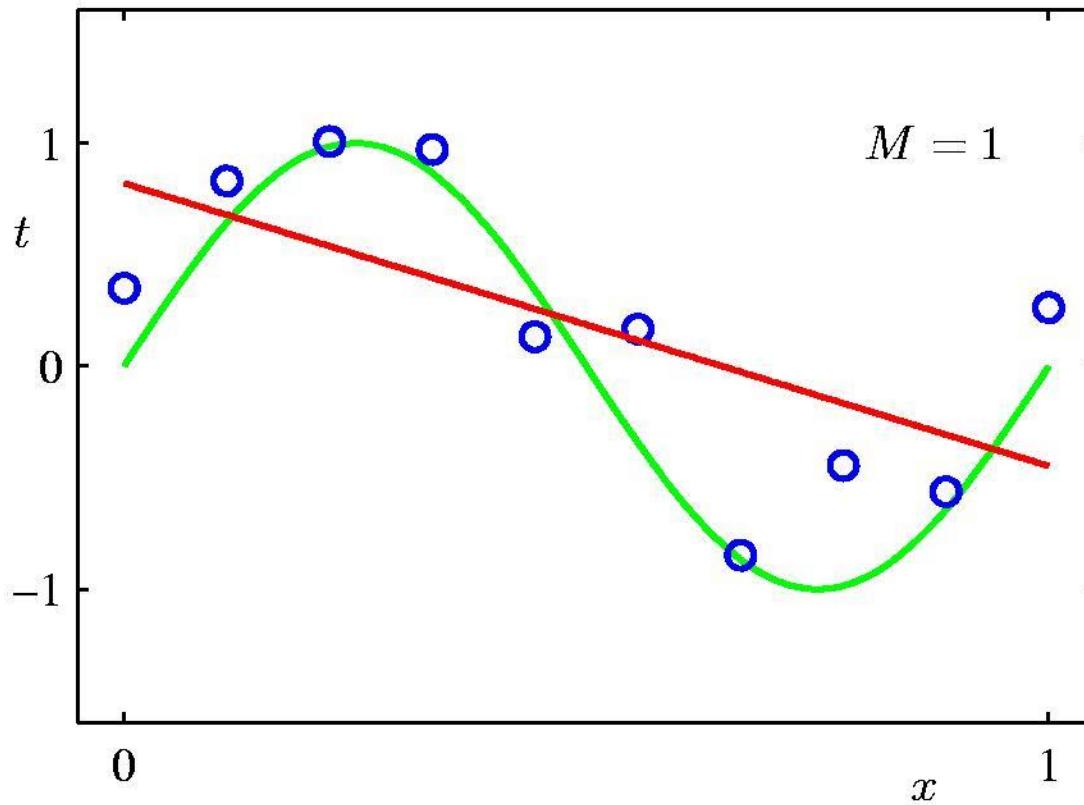


0th Order Polynomial



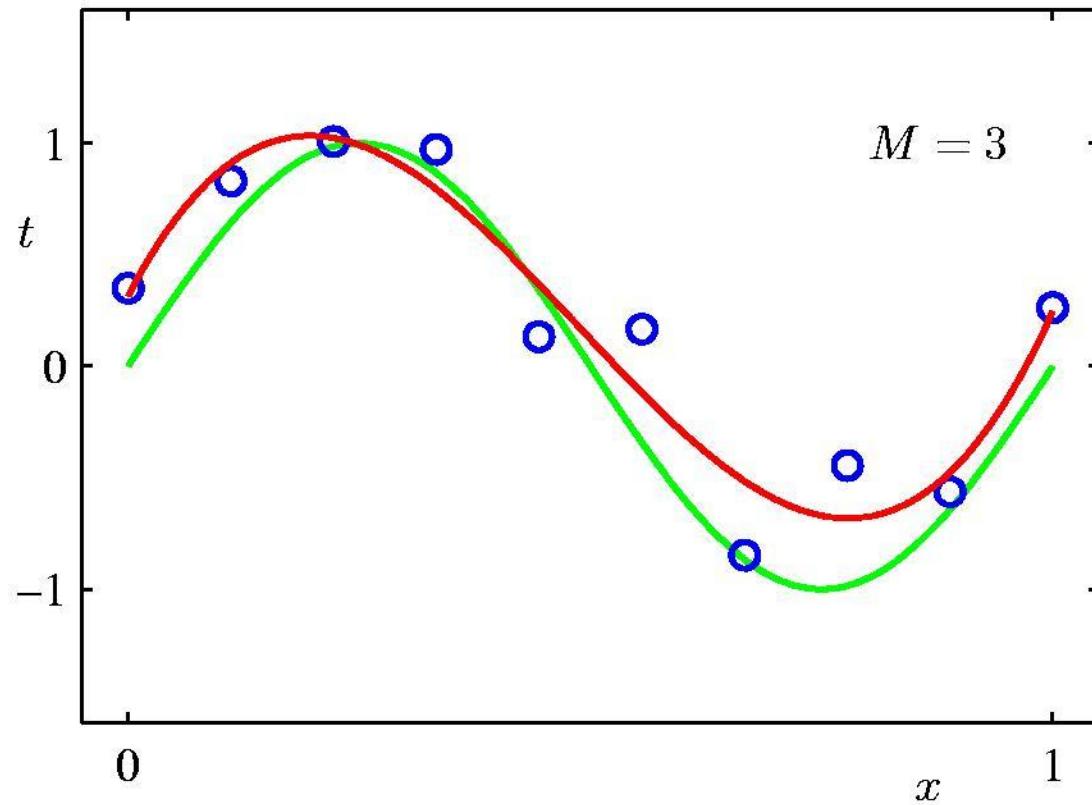


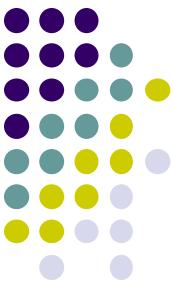
1st Order Polynomial



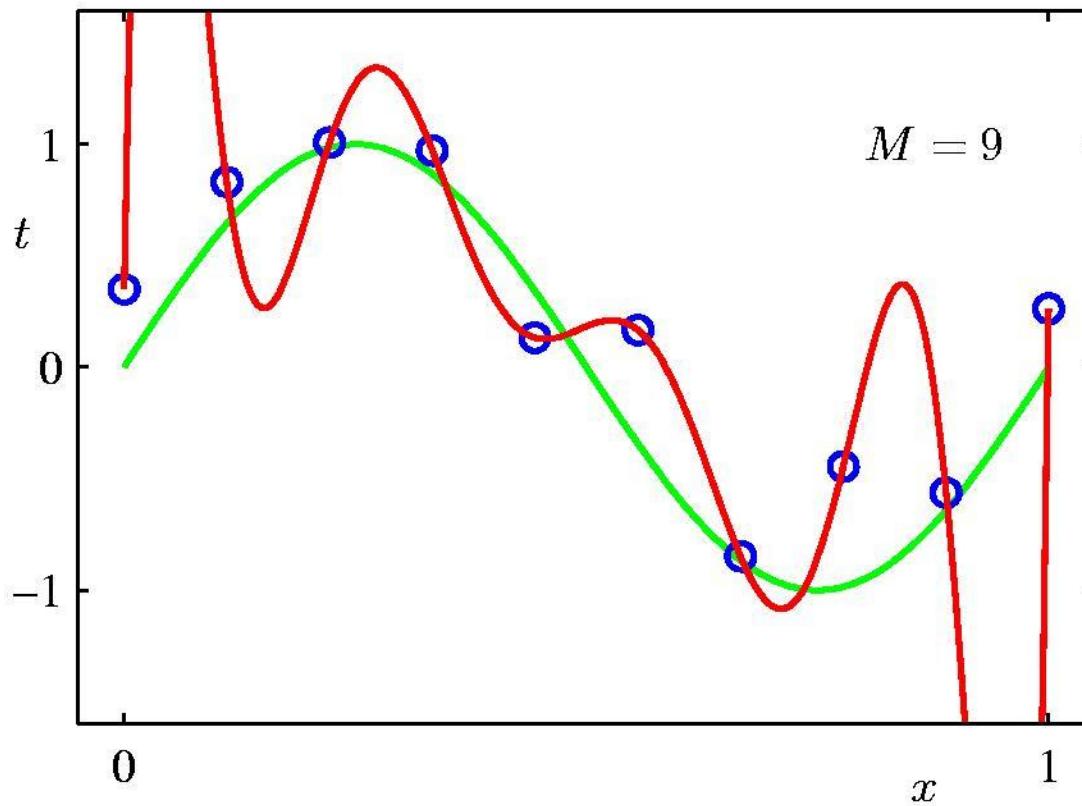


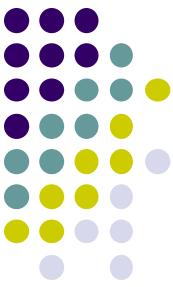
3rd Order Polynomial



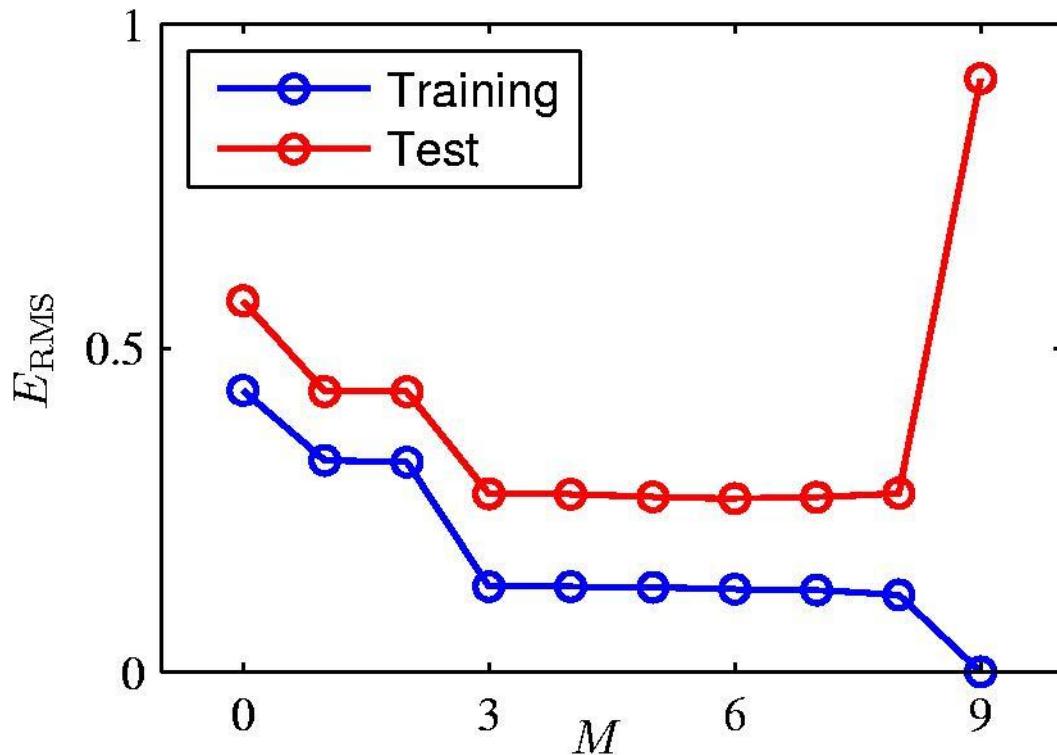


9th Order Polynomial





Over-fitting

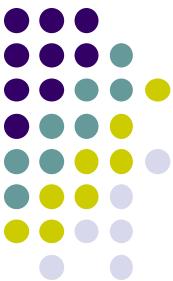


Root-Mean-Square (RMS) Error: $E_{\text{RMS}} = \sqrt{2E(\mathbf{w}^*)/N}$



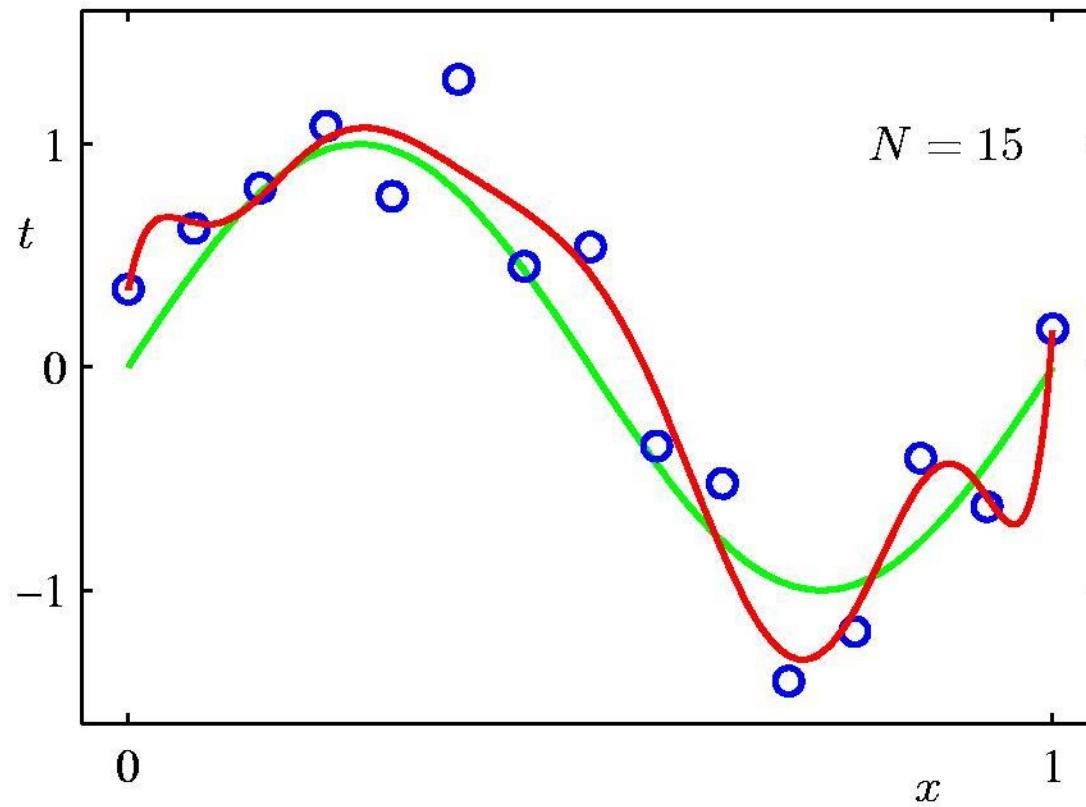
Polynomial Coefficients

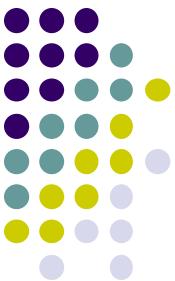
	$M = 0$	$M = 1$	$M = 3$	$M = 9$
w_0^*	0.19	0.82	0.31	0.35
w_1^*		-1.27	7.99	232.37
w_2^*			-25.43	-5321.83
w_3^*			17.37	48568.31
w_4^*				-231639.30
w_5^*				640042.26
w_6^*				-1061800.52
w_7^*				1042400.18
w_8^*				-557682.99
w_9^*				125201.43



Data Set Size: $N = 15$

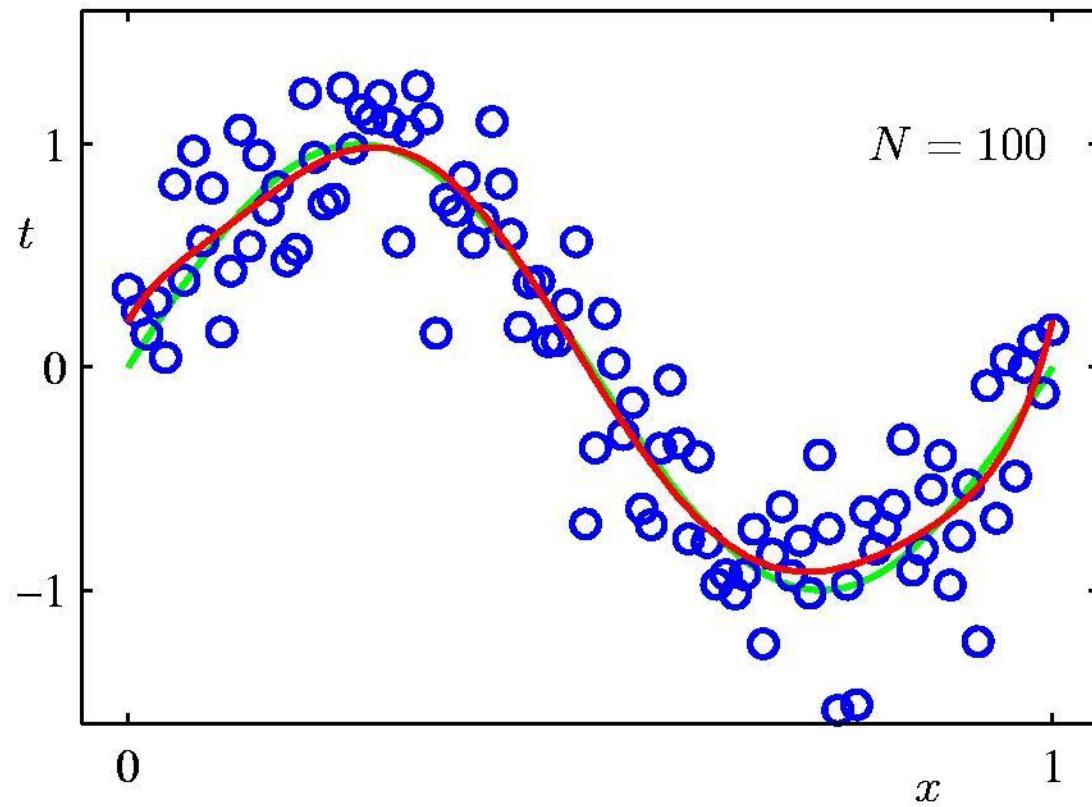
9th Order Polynomial

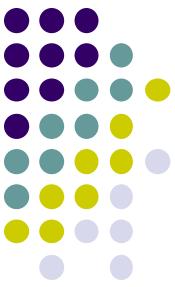




Data Set Size: $N = 100$

9th Order Polynomial

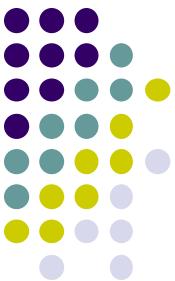




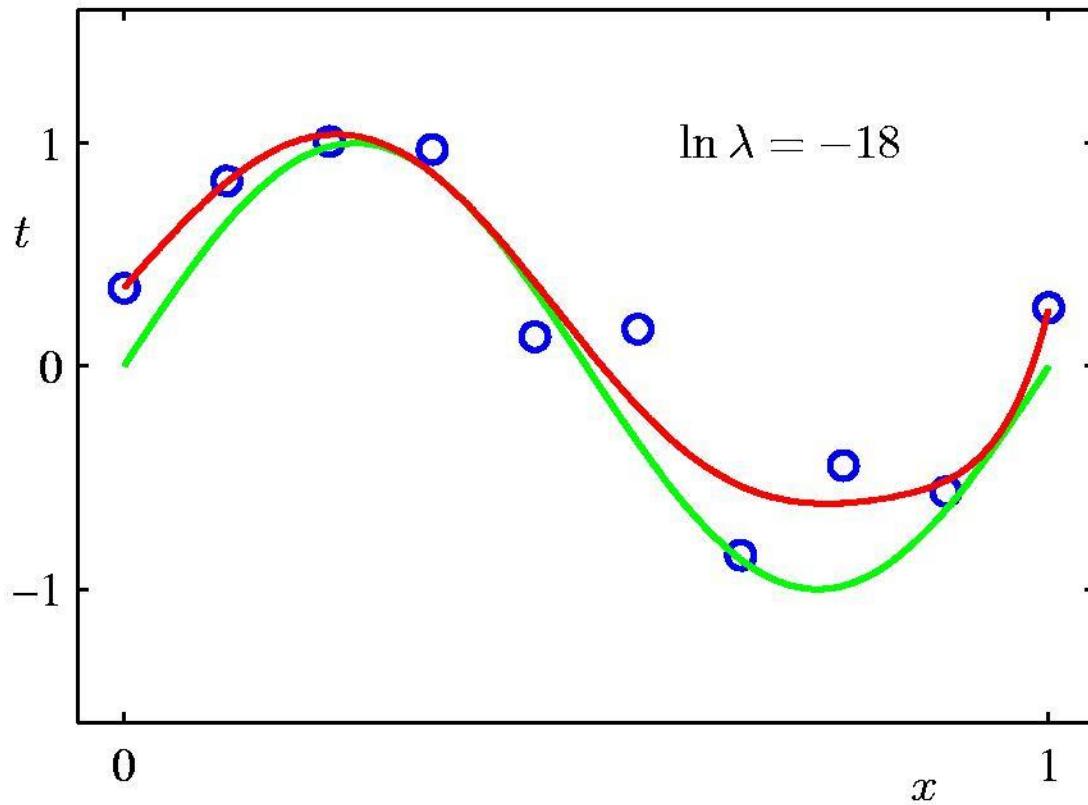
Regularization

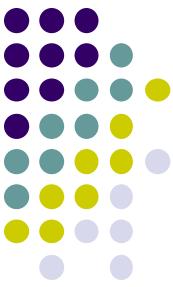
- Penalize large coefficient values

$$\tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

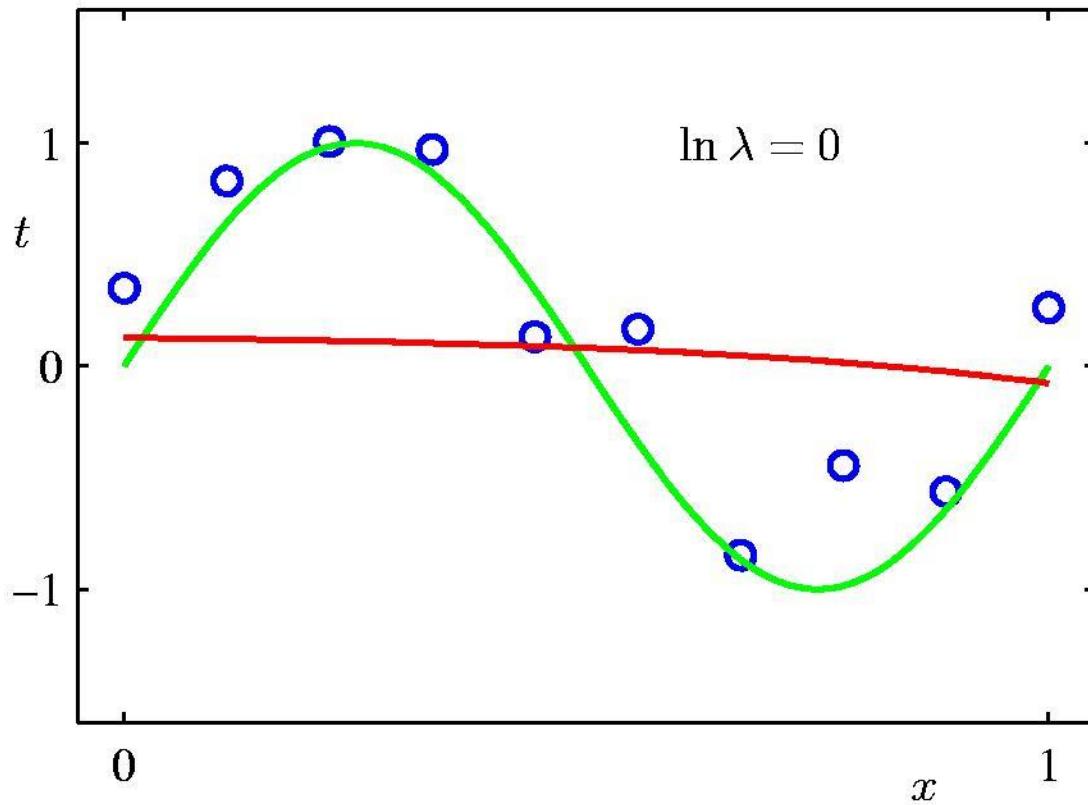


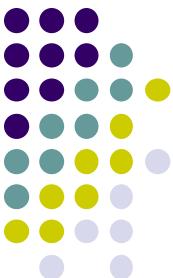
Regularization: $\ln \lambda = -18$



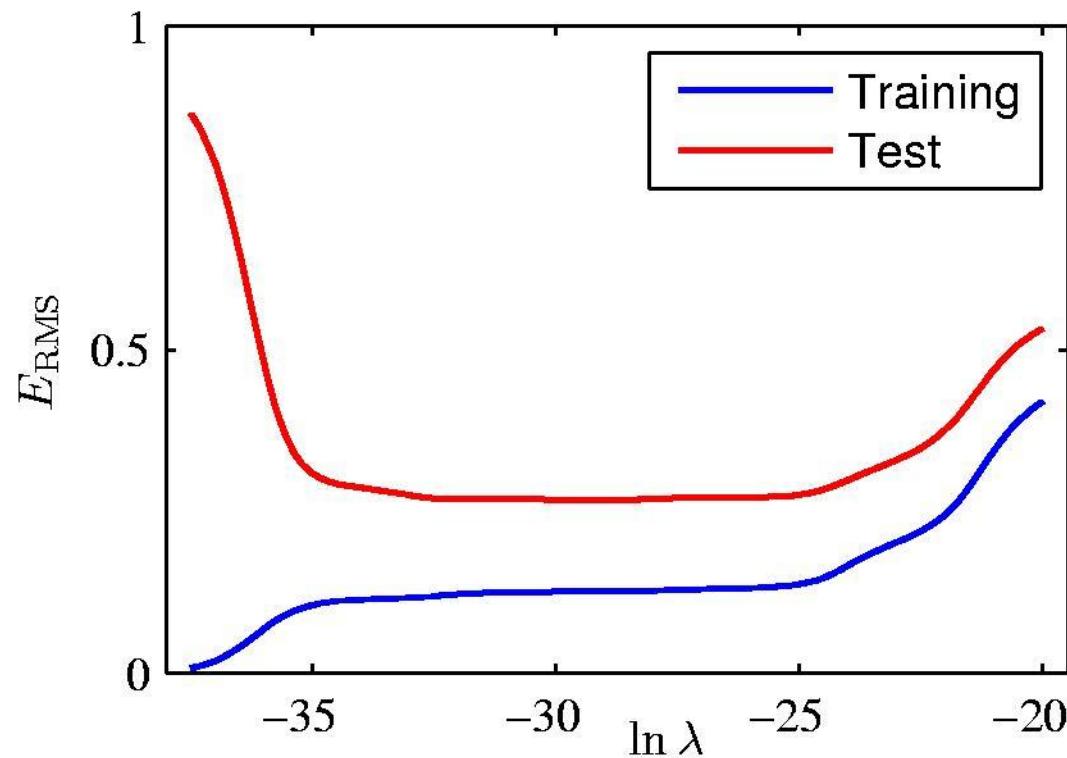


Regularization: $\ln \lambda = 0$





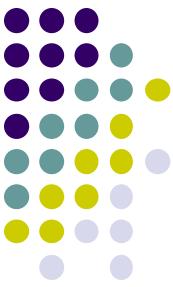
Regularization: E_{RMS} vs. $\ln \lambda$





What you need to know

- Point estimation:
 - Maximal Likelihood Estimation
 - Bayesian learning
 - Maximal a Posterior
- Gaussian estimation
- Regression
 - Basis function = features
 - Optimizing sum squared error
 - Relationship between regression and Gaussians
- Bias-Variance trade-off



Homework

- Python programming
 - 1-D regression
- Finish the “Gaussian parameters learning”
 - Please use google, ^_*

The End

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