Kalman Filter

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Rudolf Emil Kalman

- Born 1930 in Hungary
- BS and MS from MIT
- PhD 1957 from Columbia
- Filter developed in 1960-61
- Now retired



What is a Kalman Filter?

- Just some applied math.
- A linear system: f(a+b) = f(a) + f(b).
- Noisy data in :: hopefully less noisy out.
- But delay is the price for filtering...
- Pure KF does not even adapt to the data.
- An "optimal recursive data processing algorithm"

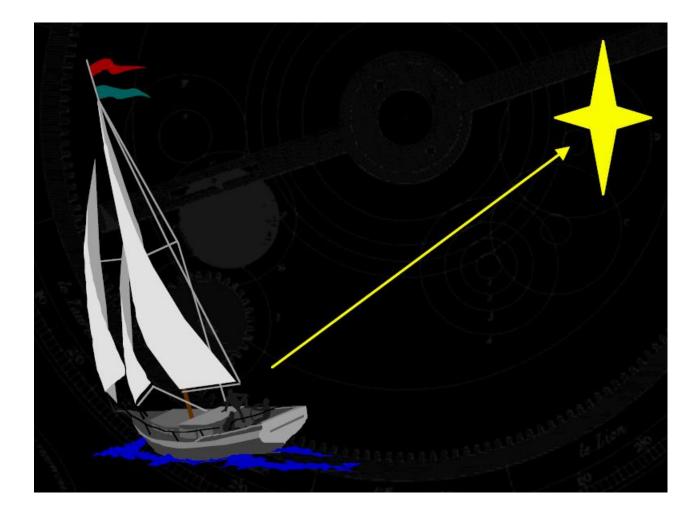
What is it used for?

- Tracking missiles
- Tracking heads/hands/drumsticks
- Extracting lip motion from video
- Fitting Bezier patches to point data
- Economics
- Navigation



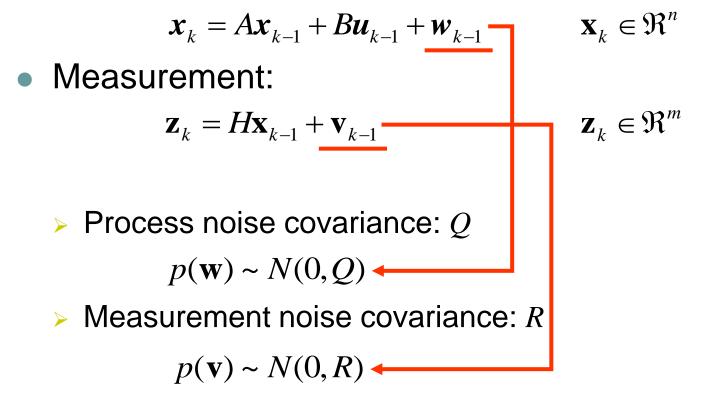


A really simple example



The Process to be Estimated

- Discrete-time controlled process
 - State estimation:



The computational Origins of the Filters

• Priori state estimation error at step k

$$\mathbf{e}_k^- \coloneqq \mathbf{x}_k - \hat{\mathbf{x}}_k^- \qquad P_k^- = E[\mathbf{e}_k^- \mathbf{e}_k^{-1}]$$

Posteriori estimation error

$$\mathbf{e}_k \coloneqq \mathbf{x}_k - \hat{\mathbf{x}}_k \qquad P_k = E[\mathbf{e}_k \mathbf{e}_k']$$

Posteriori as a linear combination of a Priori

$$\mathbf{x}_{k} = A\mathbf{x}_{k-1} + B\mathbf{u}_{k-1} + \mathbf{w}_{k-1}$$
$$\hat{\mathbf{x}}_{k} = \hat{\mathbf{x}}_{k}^{-} + K(\mathbf{z}_{k} - H\hat{\mathbf{x}}_{k}^{-})$$

Measurement *innovation* or *residual*

The computational Origins of the Filters



$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K(\mathbf{z}_k - H\hat{\mathbf{x}}_k^-)$$

• The gain or blending factor that minimizes the a posteriori error covariance $P_k = E[\mathbf{e}_k \mathbf{e}_k^T]$

$$K_k = \frac{P_k^- H^T}{H P_k^- H^T + R}$$

$$\lim_{R \to 0} K_k = H^{-1} \qquad \lim_{P_k^- \to 0} K_k = 0$$

The Probabilistic Origins of the Filter

$$E[\mathbf{x}_{k}] = \hat{\mathbf{x}}_{k}$$
$$E[(\mathbf{x}_{k} - \hat{\mathbf{x}}_{k})(\mathbf{x}_{k} - \hat{\mathbf{x}}_{k})^{T}] = P_{k}$$

- The *a posteriori* state estimate $\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K(\mathbf{z}_k H\hat{\mathbf{x}}_k^-)$ reflects the mean of the state distribution
- The *a posteriori* state estimate error covariance $P_k = E[\mathbf{e}_k \mathbf{e}_k^T]$ reflects the variance of the state distribution

$$p(\mathbf{x}_k | \mathbf{z}_k) \sim N(E[\mathbf{x}_k], E[(\mathbf{x}_k - \hat{\mathbf{x}}_k)(\mathbf{x}_k - \hat{\mathbf{x}}_k)^T])$$
$$= N(\mathbf{x}_k, P_k)$$



The Discrete Kalman Filter Algorithm

• Time update equations

$$\hat{\mathbf{x}}_{k}^{-} = A\hat{\mathbf{x}}_{k} + B\mathbf{u}_{k-1}$$
$$P_{k}^{-} = AP_{k}A^{T} + Q$$



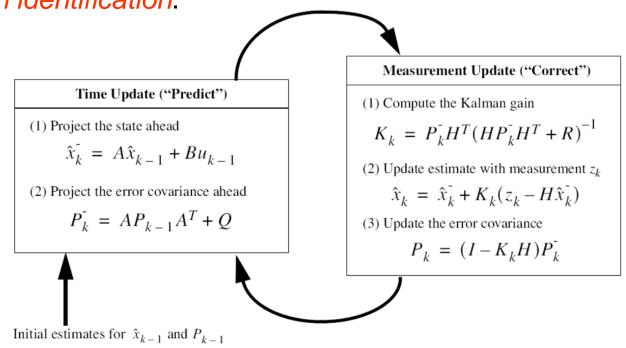
- Measurement update equations $K_{k} = \frac{P_{k}^{-}H^{T}}{HP_{k}^{-}H^{T} + R}$
 - $\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K_k (\mathbf{z}_k H\hat{\mathbf{x}}_k^-)$

 $P_k = (I - K_k H) P_k^-$

Filter Parameters and Tuning

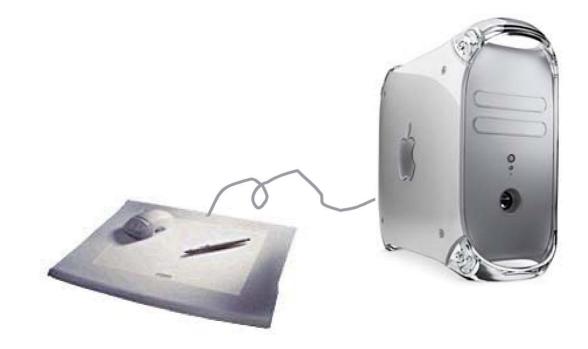


- The measurement noise covariance *R* is usually measured prior to operation of the filter.
- Q and R are generally constants during filtering. Superior filter performance can be obtained by tuning them, referred to as system identification.

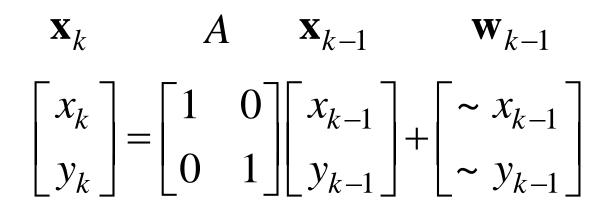


Example: 2D Position-Only

• Apparatus: 2D Tablet



Process Model



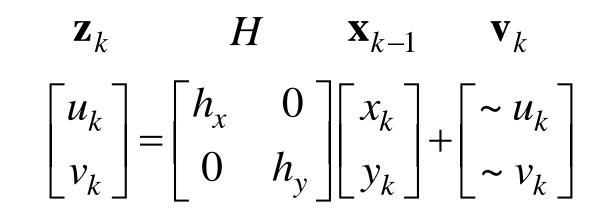
State *k* State State *k-1* Noise transition

$$\mathbf{x}_k = A\mathbf{x}_{k-1} + \mathbf{w}_{k-1}$$



Measurement Model





Measurement *k* Measurement State *k* Noise matrix

$$\mathbf{z}_k = H\mathbf{x}_k + \mathbf{v}_k$$

Preparation

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



State Transition

$$Q = E\left\{\mathbf{w}\Box\mathbf{w}^{T}\right\} = \begin{bmatrix} Q_{xx} & 0 \\ 0 & Q_{yy} \end{bmatrix} \text{ No}$$
$$R = E\left\{\mathbf{v}\Box\mathbf{v}^{T}\right\} = \begin{bmatrix} R_{xx} & 0 \\ 0 & R_{yy} \end{bmatrix} \text{ No}$$

Process

Noise Covariance

Measurement

Noise Covariance

Initialization



$$\mathbf{x}_0 = H\mathbf{z}_0$$
$$P = \begin{bmatrix} \varepsilon & 0 \\ 0 & \varepsilon \end{bmatrix}$$

Predict

$$\mathbf{x}_{k}^{-} = A\mathbf{x}_{k-1}$$

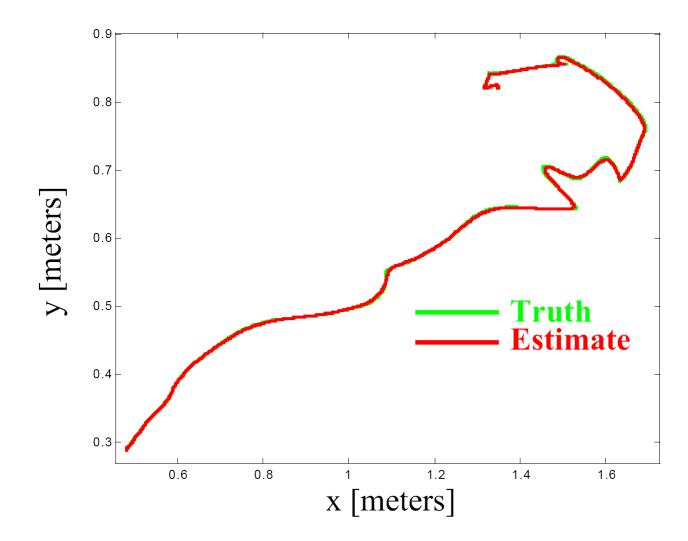
$$P_{k}^{-} = AP_{k-1}A^{T} + Q$$
transition uncertainty

Correct

$$K_{k} = P_{k}^{-}H^{T}(HP_{k}^{-}H^{T}+R)^{-1}$$

$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K_k (\mathbf{z}_k - H\hat{\mathbf{x}}_k^-)$$
$$P_k = (I - K_k H) P_k^-$$

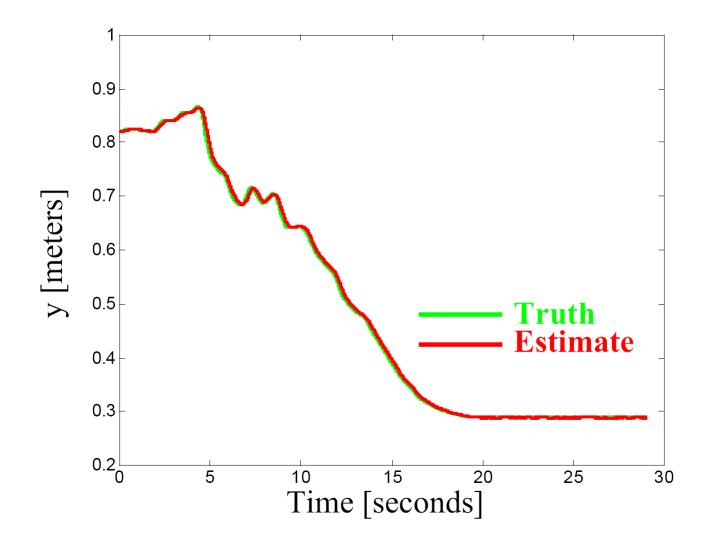
Results: XY Track





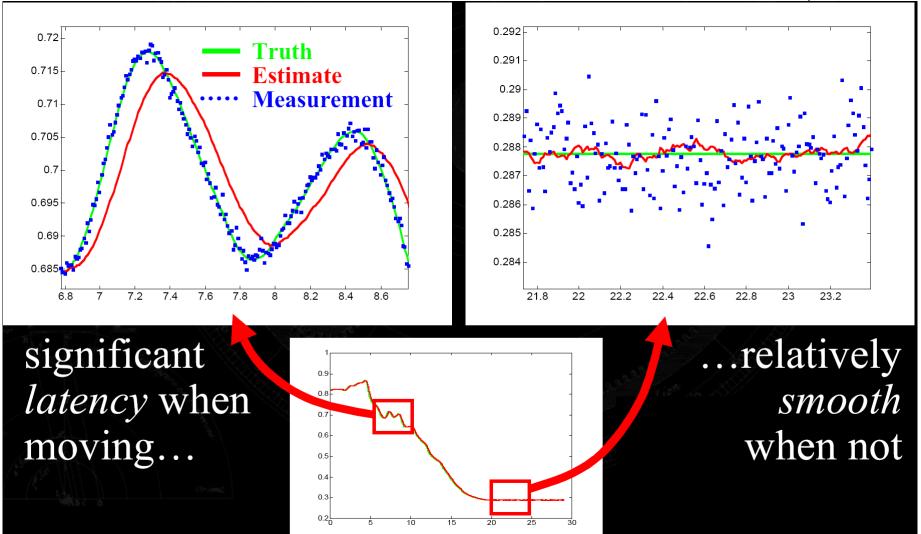


Y Track: Moving then Still





Motion-Dependent Performance



The Extended Kalman Filter

- Nonlinear Process (Model)
 - Process dynamics: A becomes a(x)
 - Measurement: H becomes h(x)

$$\boldsymbol{x}_{k} = a(\boldsymbol{x}_{k-1})\boldsymbol{x}_{k-1} + B\boldsymbol{u}_{k-1} + \boldsymbol{w}_{k-1}$$
$$\boldsymbol{z}_{k} = h(\boldsymbol{x}_{k-1})\boldsymbol{x}_{k-1} + \boldsymbol{v}_{k-1}$$

- Filter Reformulation
 - Use functions instead of matrices
 - Use Jacobians to project forward, and to relate measurement to state



Jacobian?



- Partial derivative of measurement with respect to state
- If measurement is a vector of length *M* and state has length *N*
 - Jacobian of measurement function will be MxN matrix of numbers (not equations)
- Evaluating *h*(*x*) and *Jacobian*(*h*(*x*)) at the same time mostly only cost a little additional computing time.

New Approaches



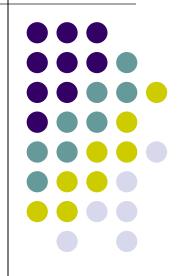
• Several extensions are available that work better than the EKF in some circumstances

Summary



- A set of mathematical equations that provides an efficient computational (recursive) means to estimate the state of a process.
- Minimizes the mean of the squared error
- Powerful:
 - supports estimations of past, present, and even future states,
 - can do so even when the precise nature of the modeled system is unknown

The End of Kalman Filter



Before the end of this course

- Many techniques I cannot mention yet:
 - Neural network
 - Graphical model
 - Genetic methods

• It is just a beginning ...



