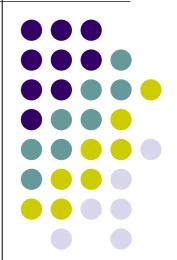
### Kalman Filter

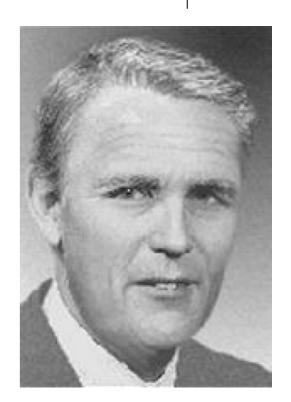
Zhang Hongxin zhx@cad.zju.edu.cn

State Key Lab of CAD&CG, ZJU 2009-03-12



#### Rudolf Emil Kalman

- Born 1930 in Hungary
- BS and MS from MIT
- PhD 1957 from Columbia
- Filter developed in 1960-61
- Now retired



#### What is a Kalman Filter?



- Just some applied math.
- A linear system: f(a+b) = f(a) + f(b).
- Noisy data in :: hopefully less noisy out.
- But delay is the price for filtering...
- Pure KF does not even adapt to the data.

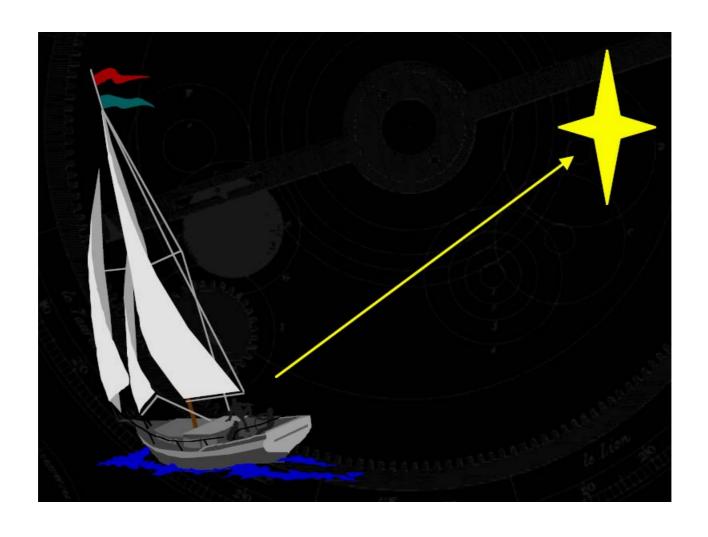
An "optimal recursive data processing algorithm"

#### What is it used for?

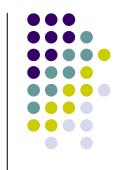
- Tracking missiles
- Tracking heads/hands/drumsticks
- Extracting lip motion from video
- Fitting Bezier patches to point data
- Economics
- Navigation







### The Process to be Estimated



- Discrete-time controlled process
  - State estimation:

$$\boldsymbol{x}_{k} = A\boldsymbol{x}_{k-1} + B\boldsymbol{u}_{k-1} + \boldsymbol{w}_{k-1} -$$

Measurement:

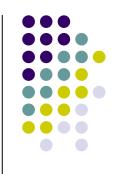
$$\mathbf{z}_{k} = H\mathbf{x}_{k-1} + \mathbf{v}_{k-1}$$

- ➤ Process noise covariance: Q  $p(\mathbf{w}) \sim N(0, Q) \longleftarrow$
- Measurement noise covariance: R  $p(\mathbf{v}) \sim N(0, R) \longleftarrow$

$$\mathbf{X}_k \in \mathfrak{R}^n$$

$$\mathbf{Z}_k \in \mathfrak{R}^m$$

# The computational Origins of the Filters



• Priori state estimation error at step *k* 

$$\mathbf{e}_{k}^{-} \coloneqq \mathbf{x}_{k} - \hat{\mathbf{x}}_{k}^{-} \qquad P_{k}^{-} = E[\mathbf{e}_{k}^{-} \mathbf{e}_{k}^{-T}]$$

Posteriori estimation error

$$\mathbf{e}_{k} := \mathbf{x}_{k} - \hat{\mathbf{x}}_{k} \qquad P_{k} = E[\mathbf{e}_{k} \mathbf{e}_{k}^{T}]$$

Posteriori as a linear combination of a Priori

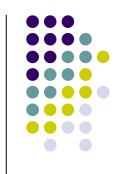
$$\mathbf{x}_{k} = A\mathbf{x}_{k-1} + B\mathbf{u}_{k-1} + \mathbf{w}_{k-1}$$

$$\mathbf{z}_{k} = H\mathbf{x}_{k-1} + \mathbf{v}_{k-1}$$

$$\hat{\mathbf{x}}_{k} = \hat{\mathbf{x}}_{k}^{-} + K(\mathbf{z}_{k} - H\hat{\mathbf{x}}_{k}^{-})$$

Measurement innovation or residual

# The computational Origins of the Filters



$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K(\mathbf{z}_k - H\hat{\mathbf{x}}_k^-)$$

• The gain or blending factor that minimizes the a posteriori error covariance  $P_k = E[\mathbf{e}_k \mathbf{e}_k^T]$ 

$$K_k = \frac{P_k^- H^T}{H P_k^- H^T + R}$$

$$\lim_{R \to 0} K_k = H^{-1} \qquad \lim_{P_k^- \to 0} K_k = 0$$

# The Probabilistic Origins of the Filter



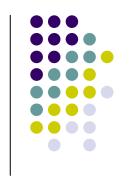
$$E[\mathbf{x}_k] = \hat{\mathbf{x}}_k$$

$$E[(\mathbf{x}_k - \hat{\mathbf{x}}_k)(\mathbf{x}_k - \hat{\mathbf{x}}_k)^T] = P_k$$

- The *a posteriori* state estimate  $\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K(\mathbf{z}_k H\hat{\mathbf{x}}_k^-)$  reflects the mean of the state distribution
- The *a posteriori* state estimate error covariance  $P_k = E[\mathbf{e}_k \mathbf{e}_k^T]$  reflects the variance of the state distribution

$$p(\mathbf{x}_k \mid \mathbf{z}_k) \sim N(E[\mathbf{x}_k], E[(\mathbf{x}_k - \hat{\mathbf{x}}_k)(\mathbf{x}_k - \hat{\mathbf{x}}_k)^T])$$
$$= N(\mathbf{x}_k, P_k)$$

# The Discrete Kalman Filter Algorithm



Time update equations

$$\hat{\mathbf{x}}_{k}^{-} = A\hat{\mathbf{x}}_{k} + B\mathbf{u}_{k-1}$$
$$P_{k}^{-} = AP_{k} A^{T} + Q$$



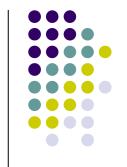
Measurement update equations

$$K_{k} = \frac{P_{k}^{-}H^{T}}{HP_{k}^{-}H^{T} + R}$$

$$\hat{\mathbf{x}}_{k} = \hat{\mathbf{x}}_{k}^{-} + K_{k}(\mathbf{z}_{k} - H\hat{\mathbf{x}}_{k}^{-})$$

$$P_{k} = (I - K_{k}H)P_{k}^{-}$$

# Filter Parameters and Tuning



- The measurement noise covariance R is usually measured prior to operation of the filter.
- Q and R are generally constants during filtering. Superior filter performance can be obtained by tuning them, referred to as system identification.

#### Time Update ("Predict")

(1) Project the state ahead

$$\hat{x}_k^- = A\hat{x}_{k-1} + Bu_{k-1}$$

(2) Project the error covariance ahead

$$P_k = AP_{k-1}A^T + Q$$

#### Measurement Update ("Correct")

(1) Compute the Kalman gain

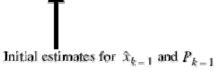
$$K_k = P_k^{\mathsf{T}} H^T (H P_k^{\mathsf{T}} H^T + R)^{-1}$$

(2) Update estimate with measurement  $z_k$ 

$$\hat{x}_k = \hat{x}_k + K_k(z_k - H\hat{x}_k)$$

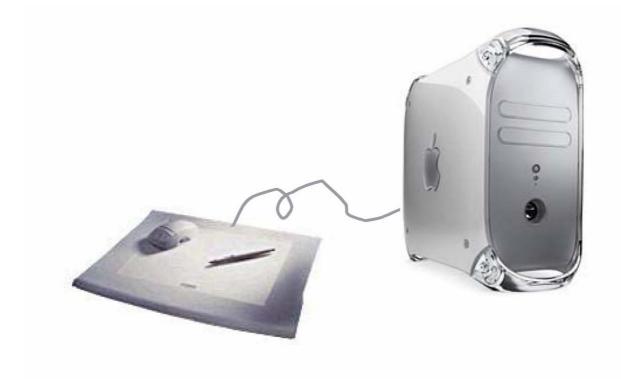
(3) Update the error covariance

$$P_k = (I - K_k H) P_k$$

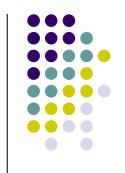


# **Example: 2D Position-Only**

Apparatus: 2D Tablet



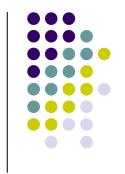
#### **Process Model**



$$\begin{aligned} \mathbf{X}_k & A & \mathbf{X}_{k-1} & \mathbf{W}_{k-1} \\ \begin{bmatrix} x_k \\ y_k \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_{k-1} \\ y_{k-1} \end{bmatrix} + \begin{bmatrix} \sim x_{k-1} \\ \sim y_{k-1} \end{bmatrix} \\ \text{State } k & \text{State State } k\text{-1} & \text{Noise transition} \end{aligned}$$

$$\mathbf{x}_k = A\mathbf{x}_{k-1} + \mathbf{w}_{k-1}$$

#### **Measurement Model**

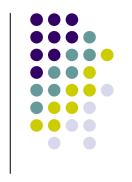


$$\begin{bmatrix} u_k \\ v_k \end{bmatrix} = \begin{bmatrix} h_x & 0 \\ 0 & h_y \end{bmatrix} \begin{bmatrix} x_k \\ y_k \end{bmatrix} + \begin{bmatrix} \sim u_k \\ \sim v_k \end{bmatrix}$$

Measurement *k* Measurement State *k* Noise matrix

$$\mathbf{z}_k = H\mathbf{x}_k + \mathbf{v}_k$$

### **Preparation**



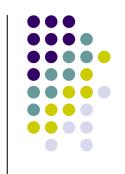
$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

State Transition

$$Q = E\left\{\mathbf{w} \cdot \mathbf{w}^{T}\right\} = \begin{bmatrix} Q_{xx} & 0 \\ 0 & Q_{yy} \end{bmatrix}$$
 Process
Noise Covariance

$$R = E\left\{\mathbf{v} \cdot \mathbf{v}^T\right\} = \begin{bmatrix} R_{xx} & 0 \\ 0 & R_{yy} \end{bmatrix}$$
 Measurement Noise Covariance

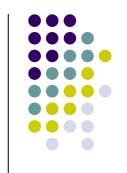
### Initialization



$$\mathbf{x}_0 = H\mathbf{z}_0$$

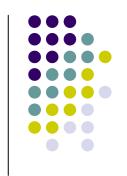
$$P = \begin{bmatrix} \varepsilon & 0 \\ 0 & \varepsilon \end{bmatrix}$$

#### **Predict**



$$\mathbf{x}_{k}^{-} = A\mathbf{x}_{k-1}$$
 
$$P_{k}^{-} = \underline{A}P_{k-1}A^{T} + \underline{Q}$$
 transition uncertainty

### **Correct**



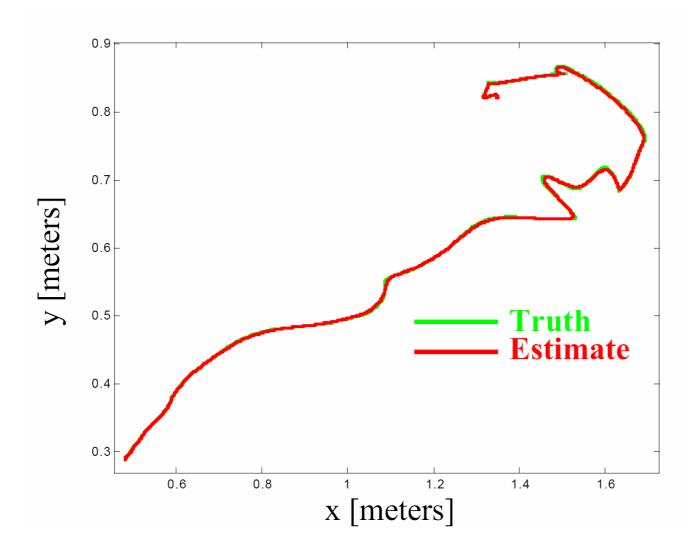
$$K_{k} = P_{k}^{-}H^{T}(HP_{k}^{-}H^{T} + R)^{-1}$$

$$\hat{\mathbf{x}}_{k} = \hat{\mathbf{x}}_{k}^{-} + K_{k}(\mathbf{z}_{k} - H\hat{\mathbf{x}}_{k}^{-})$$

$$P_{k} = (I - K_{k}H)P_{k}^{-}$$

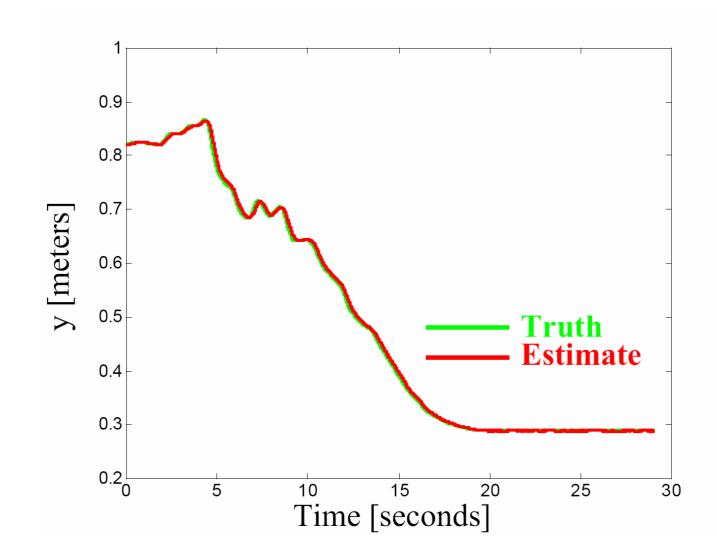






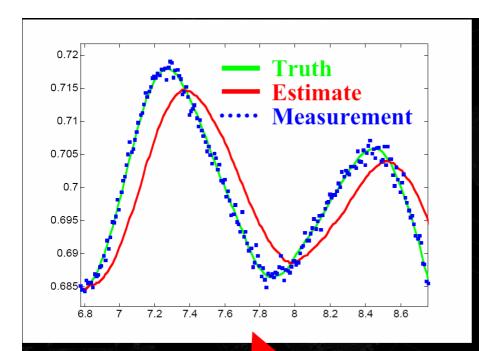
# Y Track: Moving then Still

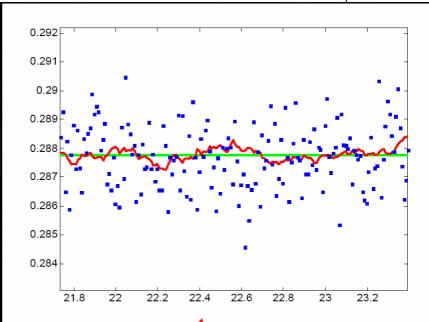




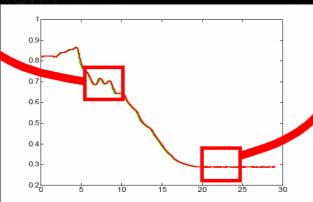
# **Motion-Dependent Performance**







significant latency when moving...



...relatively
smooth
when not

#### The Extended Kalman Filter

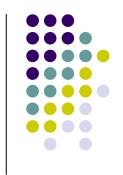


- Nonlinear Process (Model)
  - Process dynamics: A becomes a(x)
  - Measurement: H becomes h(x)

$$\mathbf{x}_{k} = a(\mathbf{x}_{k-1})\mathbf{x}_{k-1} + B\mathbf{u}_{k-1} + \mathbf{w}_{k-1}$$
  
 $\mathbf{z}_{k} = h(\mathbf{x}_{k-1})\mathbf{x}_{k-1} + \mathbf{v}_{k-1}$ 

- Filter Reformulation
  - Use functions instead of matrices
  - Use Jacobians to project forward, and to relate measurement to state

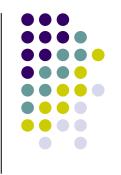
#### Jacobian?



 Partial derivative of measurement with respect to state

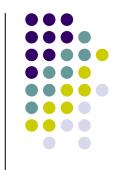
- If measurement is a vector of length M and state has length N
  - Jacobian of measurement function will be MxN matrix of numbers (not equations)
- Evaluating h(x) and Jacobian(h(x)) at the same time mostly only cost a little additional computing time.

# **New Approaches**



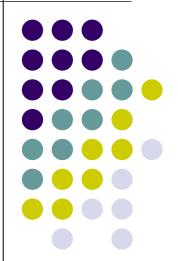
 Several extensions are available that work better than the EKF in some circumstances

# Summary



- A set of mathematical equations that provides an efficient computational (recursive) means to estimate the state of a process.
- Minimizes the mean of the squared error
- Powerful:
  - supports estimations of past, present, and even future states,
  - can do so even when the precise nature of the modeled system is unknown

# The End of Kalman Filter



### Before the end of this course



- Many techniques I cannot mention yet:
  - Neural network
  - Graphical model
  - Genetic methods
  - ...

It is just a beginning ...

