

# Preliminary Mathematics of Geometric Modeling (3)

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Hongxin Zhang and Jieqing Feng

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State Key Lab of CAD&CG, Zhejiang University

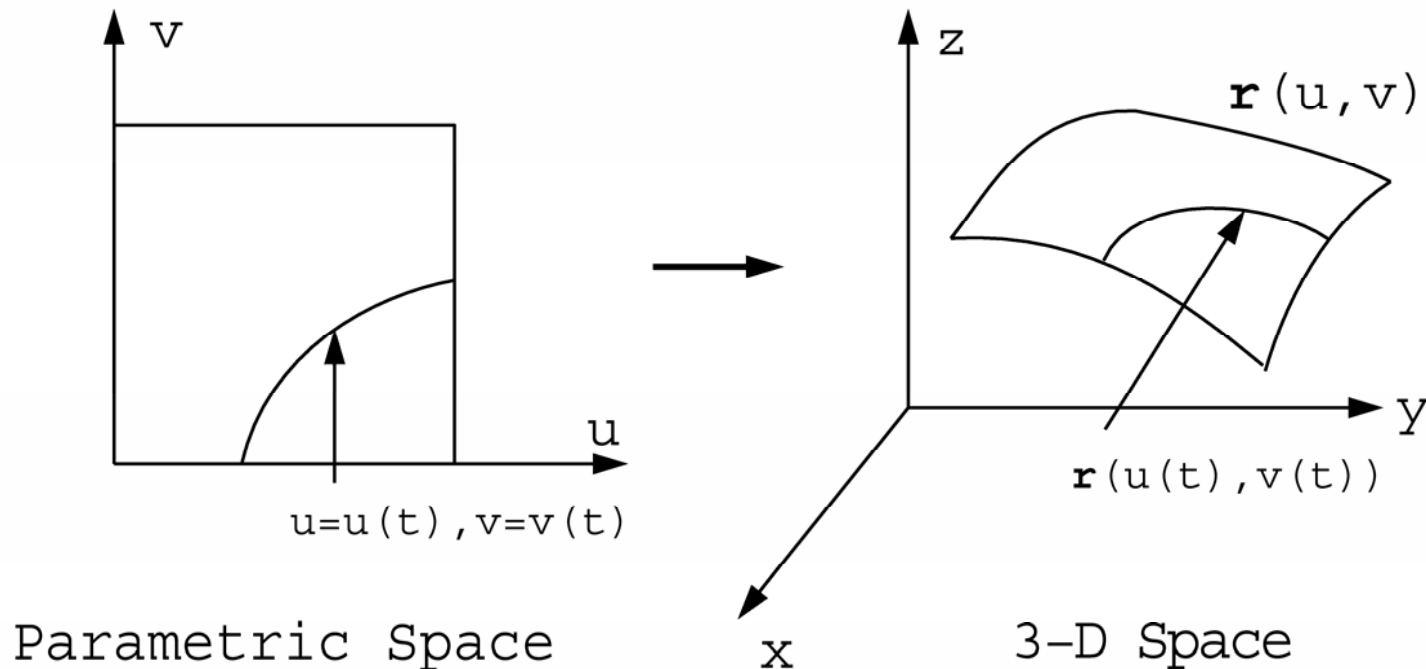
# Differential Geometry of Surfaces

- Tangent plane and surface normal
- First fundamental form I (metric)
- Second fundamental form II (curvature)
- Principal curvatures
- Gaussian and mean curvatures
  - ◆ Explicit surfaces
  - ◆ Implicit surfaces
- Euler's theorem and Dupin's indicatrix

# Tangent vector on the surface

A parametric surface  $\mathbf{r}=\mathbf{r}(u,v)$

A curve  $u=u(t)$ ,  $v=v(t)$  in the parametric domain



# Tangent vector on the surface

The tangent vector of the curve on the surface respect to the parameter  $t$  :

$$\mathbf{r}(t) = \mathbf{r}(u(t), v(t))$$

$$\dot{\mathbf{r}}(t) = \mathbf{r}_u \dot{u} + \mathbf{r}_v \dot{v}$$

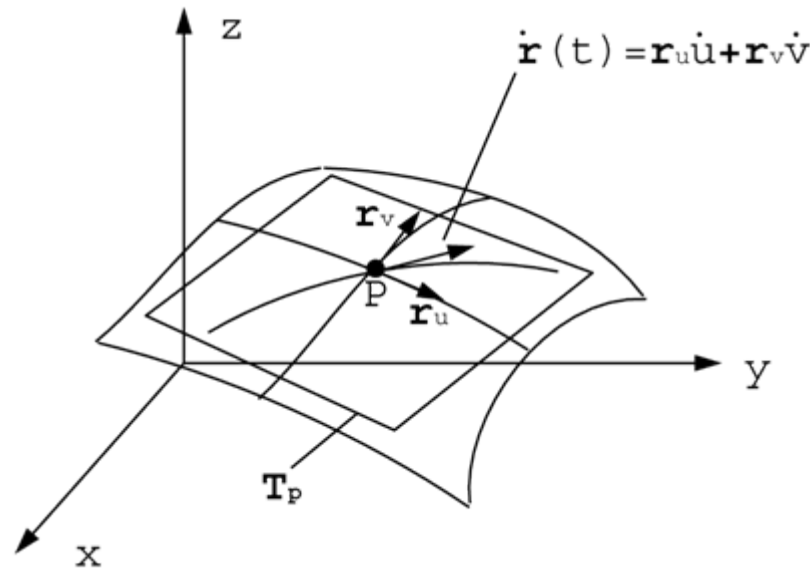
where

$$\dot{u} = \dot{u}(t)$$

$$\dot{v} = \dot{v}(t)$$

# Tangent plane on the surface

The *tangent plane* at point  $P$  can be considered as a union of the *tangent vectors* for all  $\mathbf{r}(t)$  through  $P$



The tangent plane at a point on a surface

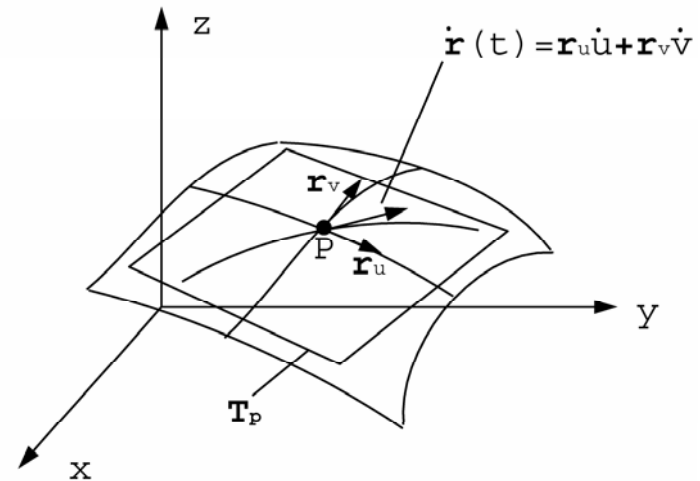
# Tangent plane on the surface

Suppose:  $P = \mathbf{r}(u_p, v_p)$

The equation of tangent plane at  $\mathbf{r}(u_p, v_p)$  :

$$\mathbf{T}_p(\mu, \nu) = \mathbf{r}(u_p, v_p) + \mu \mathbf{r}_u(u_p, v_p) + \nu \mathbf{r}_v(u_p, v_p)$$

Where  $\mu, \nu$  are parameter



# Surface normal

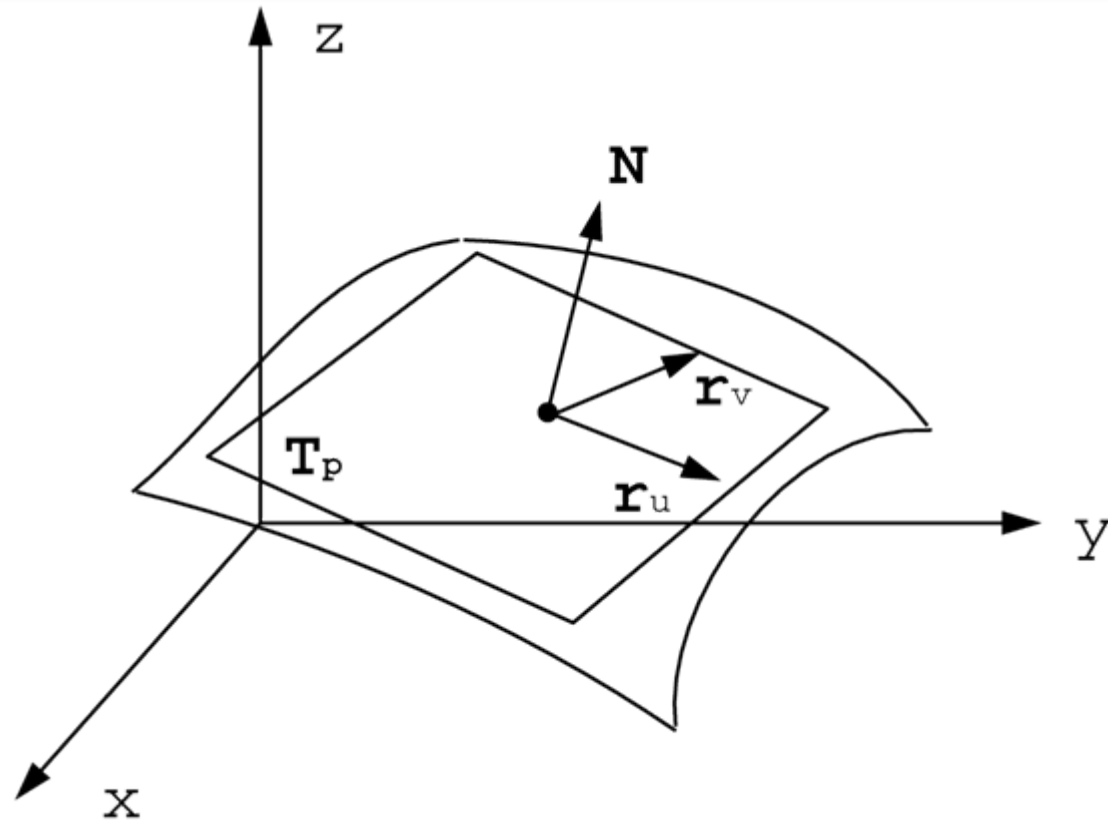
The *surface normal* vector is perpendicular to the tangent plane. The *unit normal* is

$$\mathbf{N} = \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|}$$

The implicit form of tangent surface is

$$(\mathbf{r} - \mathbf{r}(u_p, v_p)) \cdot \mathbf{N}(u_p, v_p) = 0$$

# Surface normal



The normal to the point on a surface



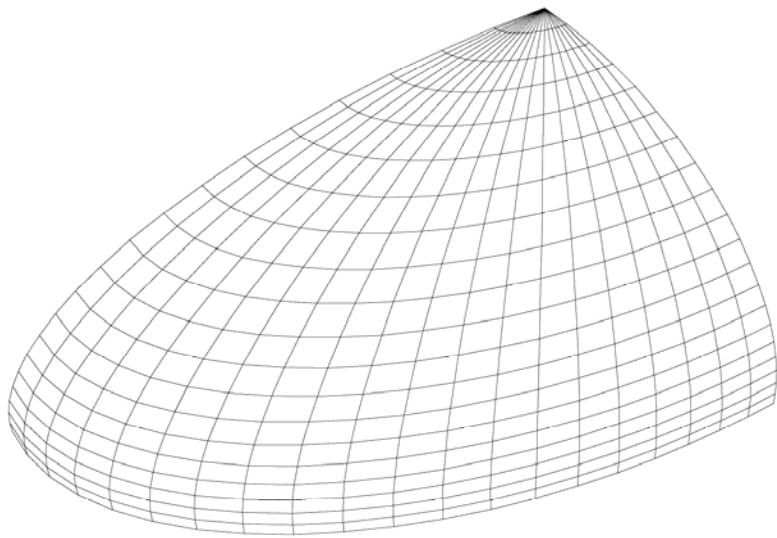
# Regular point on the surface

**Definition:** A *regular (ordinary) point*  $P$  on a parametric surface is defined as a point where  $\mathbf{r}_u \times \mathbf{r}_v \neq \mathbf{0}$ . A point which is not a regular point is called a *singular point*.

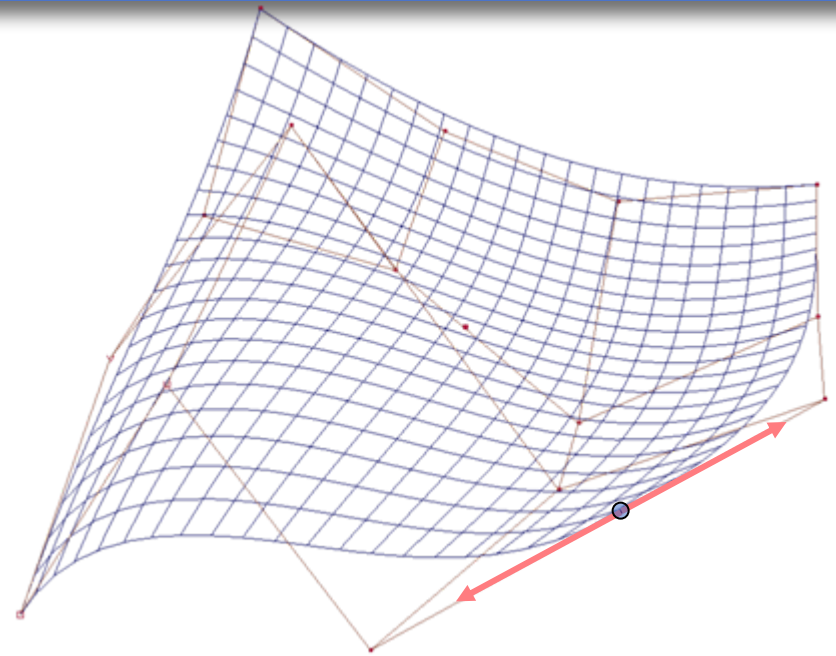
## Notes for

- ◆ Regular point:
  1.  $\mathbf{r}_u \neq \mathbf{0}$  and  $\mathbf{r}_v \neq \mathbf{0}$
  2.  $\mathbf{r}_u$  is not parallel to  $\mathbf{r}_v$
- ◆ Singular point:
  1. Normal may exist at the singular point

# Examples of singular point



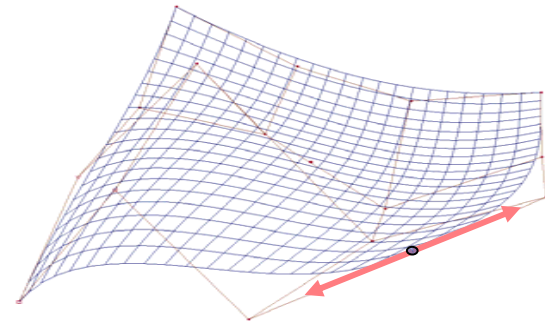
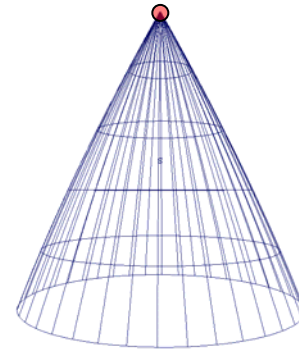
$$\mathbf{r}_u = \mathbf{0} \text{ or } \mathbf{r}_v = \mathbf{0}$$



$$\mathbf{r}_u \parallel \mathbf{r}_v$$

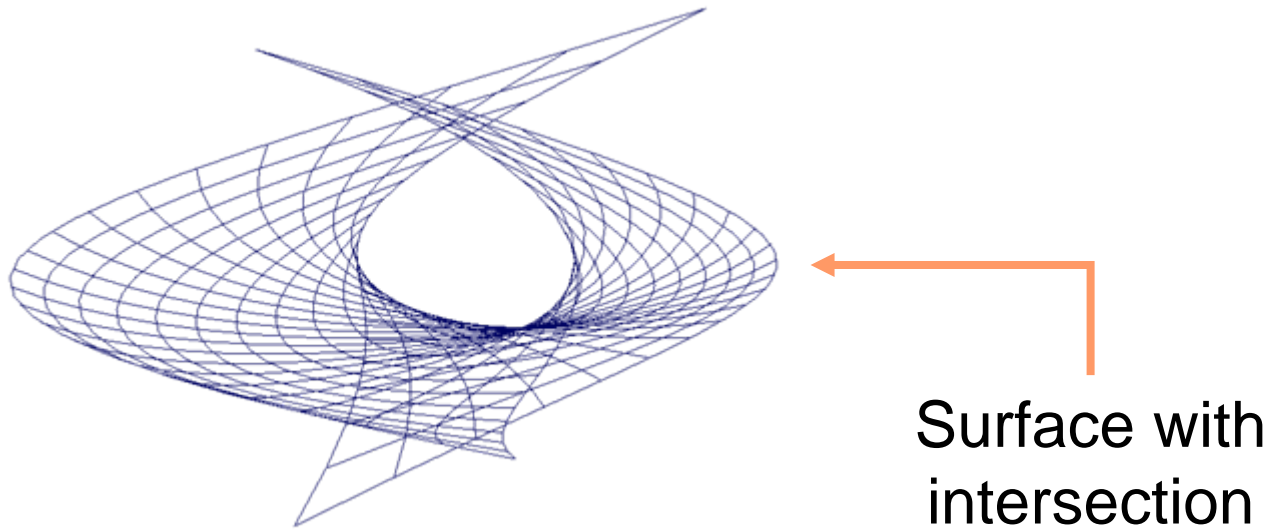
# Types of singular points

- Essential singularities: specific features of the surface geometry
  - ◆ Apex of cone
- Artificial singularities
  - ◆ parametrization



# Regular surface

- Existence of a tangent plane everywhere on the surface
- Without self-intersection



# Example: elliptic cone

Parametric form:  $\mathbf{r}=(at\cos\theta,bt\sin\theta,ct)^T$

Where  $0\leq\theta\leq 2\pi$ ,  $0\leq t\leq l$ ,  $a,b,c$  are *constants*

$$\mathbf{r}_\theta = (-at\sin\theta, bt\cos\theta, 0)^T \quad \mathbf{r}_t = (a\cos\theta, b\sin\theta, c)^T$$

$$\begin{aligned} |\mathbf{r}_\theta \times \mathbf{r}_t| &= |bct\cos\theta\mathbf{e}_x + act\sin\theta\mathbf{e}_y - abt\mathbf{e}_z| \\ &= \sqrt{t^2(b^2c^2\cos^2\theta + a^2c^2\sin^2\theta + a^2b^2)} \end{aligned}$$

The apex of the cone ( $t=0$ ) is **singular**

# Normal of implicit surface

Implicit surface:  $f(x,y,z)=0$

Considering the two parametric curves on the surfaces

$$\mathbf{r}_1=(x_1(t_1), y_1(t_1), z_1(t_1))$$

$$\mathbf{r}_2=(x_2(t_2), y_2(t_2), z_2(t_2))$$

The  $\mathbf{r}_1$  and  $\mathbf{r}_2$  intersect at point  $P$

By substituting  $\mathbf{r}_1$  and  $\mathbf{r}_2$  into  $f$ , we have

# Normal of implicit surface

$$f(x_1(t_1), y_1(t_1), z(t_1)) = 0 \quad f(x_2(t_2), y_2(t_2), z(t_2)) = 0$$

By differentiation with  $t_1$  and  $t_2$  respectively

$$f_x \frac{dx_1}{dt_1} + f_y \frac{dy_1}{dt_1} + f_z \frac{dz_1}{dt_1} = 0 \quad f_x \frac{dx_2}{dt_2} + f_y \frac{dy_2}{dt_2} + f_z \frac{dz_2}{dt_2} = 0$$

After simplification, we can deduce:

$$f_x : f_y : f_z =$$

$$\frac{dz_2}{dt_2} \frac{dy_1}{dt_1} - \frac{dz_1}{dt_1} \frac{dy_2}{dt_2} : \frac{dz_1}{dt_1} \frac{dx_2}{dt_2} - \frac{dz_2}{dt_2} \frac{dx_1}{dt_1} : \frac{dx_1}{dt_1} \frac{dy_2}{dt_2} - \frac{dx_2}{dt_2} \frac{dy_1}{dt_1}$$

# Normal of implicit surface

As we know

$$\frac{d\mathbf{r}_1(t_1)}{dt_1} \times \frac{d\mathbf{r}_2(t_2)}{dt_2}$$
$$= \left( \frac{dz_2}{dt_2} \frac{dy_1}{dt_1} - \frac{dz_1}{dt_1} \frac{dy_2}{dt_2}, \frac{dz_1}{dt_1} \frac{dx_2}{dt_2} - \frac{dz_2}{dt_2} \frac{dx_1}{dt_1}, \frac{dx_1}{dt_1} \frac{dy_2}{dt_2} - \frac{dx_2}{dt_2} \frac{dy_1}{dt_1} \right)^T$$

Thus the normal is the gradient of  $f$ , i.e.

$$\nabla f = (f_x, f_y, f_z)^T \quad // \quad \frac{d\mathbf{r}_1(t_1)}{dt_1} \times \frac{d\mathbf{r}_2(t_2)}{dt_2}$$



# Normal of implicit surface

Unit normal of the implicit surface

$$\mathbf{N} = \frac{(f_x, f_y, f_z)^T}{\sqrt{f_x^2 + f_y^2 + f_z^2}} = \frac{\nabla f}{|\nabla f|}$$

provided that  $|\nabla f| \neq 0$

# Tangent plane of implicit surface

The tangent plane of point  $P(x_p, y_p, z_p)$  on the implicit surface  $f(x, y, z) = 0$  is

$$\nabla f \cdot (\mathbf{r} - P) = 0$$

i.e.

$$f_x(x - x_p) + f_y(y - y_p) + f_z(z - z_p) = 0$$

$$\mathbf{r} = (x, y, z)$$

# Example: elliptic cone

Elliptic cone in implicit form

$$f(x, y, z) = \left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 - \left(\frac{z}{c}\right)^2 = 0$$

The gradient (normal) is

$$\nabla f = \left(\frac{2x}{a^2}, \frac{2y}{b^2}, -\frac{2z}{c^2}\right)^T$$

subject to  $(x, y, z) \in f(x, y, z) = 0$



# First fundamental form / (metric)

The differential arc length of parametric curve on the parametric surface

- ◆ Parametric surface  $\mathbf{r}=\mathbf{r}(u,v)$
- ◆ Parametric curve defined the in parametric domain  $u=u(t), v=v(t)$
- ◆ The differential arc length of parametric curve

$$ds = \left| \frac{d\mathbf{r}}{dt} \right| dt = |\dot{\mathbf{r}}| dt = \sqrt{\dot{\mathbf{r}} \cdot \dot{\mathbf{r}}} dt$$

# First fundamental form / (metric)

$$\begin{aligned} ds &= \left| \frac{d\mathbf{r}}{dt} \right| dt = \left| \mathbf{r}_u \frac{du}{dt} + \mathbf{r}_v \frac{dv}{dt} \right| dt \\ &= \sqrt{(\mathbf{r}_u \dot{u} + \mathbf{r}_v \dot{v}) \cdot (\mathbf{r}_u \dot{u} + \mathbf{r}_v \dot{v})} dt \\ &= \sqrt{E du^2 + 2F du dv + G dv^2}, \end{aligned}$$

where  $E = \mathbf{r}_u \cdot \mathbf{r}_u$ ,  $F = \mathbf{r}_u \cdot \mathbf{r}_v$ ,  $G = \mathbf{r}_v \cdot \mathbf{r}_v$

# First fundamental form

- First fundamental form

$$I = ds^2 = d\mathbf{r} \cdot d\mathbf{r} = Edu^2 + 2Fdudv + Gdv^2$$

- ◆  $E, F, G$  : first fundamental form coefficients
- ◆  $E, F, G$  are important for intrinsic properties
- ◆ Alternative representation

$$I = \frac{1}{E}(E du + F dv)^2 + \frac{EG - F^2}{E}dv^2$$

# First fundamental form

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d}) = (\mathbf{a} \cdot \mathbf{c})(\mathbf{b} \cdot \mathbf{d}) - (\mathbf{a} \cdot \mathbf{d})(\mathbf{b} \cdot \mathbf{c})$$

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{a} \times \mathbf{b}) = (\mathbf{a} \cdot \mathbf{a})(\mathbf{b} \cdot \mathbf{b}) - (\mathbf{a} \cdot \mathbf{b})^2$$

Thus

$$\begin{aligned}(\mathbf{r}_u \times \mathbf{r}_v)^2 &= (\mathbf{r}_u \times \mathbf{r}_v) \cdot (\mathbf{r}_u \times \mathbf{r}_v) \\ &= (\mathbf{r}_u \cdot \mathbf{r}_u)(\mathbf{r}_v \cdot \mathbf{r}_v) - (\mathbf{r}_u \cdot \mathbf{r}_v)^2 \\ &= EG - F^2 > 0\end{aligned}$$

# First fundamental form

- $I \geq 0$  for arbitrary surface
  - ◆  $I > 0$ : positive definite provided that the surface is regular
  - ◆  $I = 0$  iff  $du = 0$  and  $dv = 0$



# Example: First fundamental form

Hyperbolic paraboloid:

$$\mathbf{r}(u,v)=(u,v,uv)^T$$

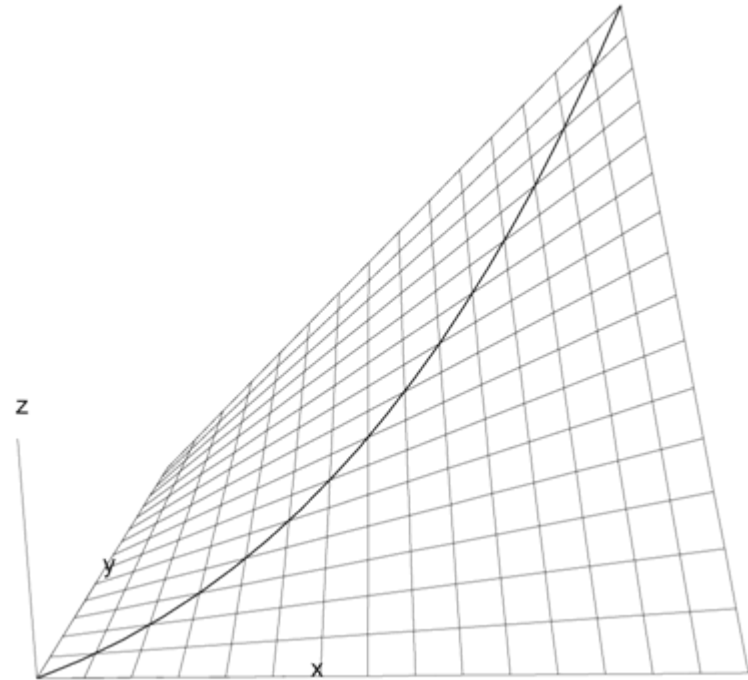
$$0 \leq u, v \leq 1$$

Curve:

$$u=t, v=t.$$

$$0 \leq t \leq 1$$

Aim: arc length of the curve on the surface



Hyperbolic paraboloid  
arc length along  $u=t, v=t$

# Example: First fundamental form

First fundamental form coefficients

$$\mathbf{r}_u = (1, 0, v)^T, \quad \mathbf{r}_v = (0, 1, u)^T$$

$$E = \mathbf{r}_u \cdot \mathbf{r}_u = 1 + v^2$$

$$F = \mathbf{r}_u \cdot \mathbf{r}_v = uv$$

$$G = \mathbf{r}_v \cdot \mathbf{r}_v = 1 + u^2$$

# Example: First fundamental form

First fundamental form coefficients along the curve

$$E = 1 + t^2, \quad F = t^2, \quad G = 1 + t^2$$

The differential arc length of the curve

$$ds = \sqrt{E\dot{u}^2 + 2F\dot{u}\dot{v} + G\dot{v}^2} dt = 2\sqrt{t^2 + \frac{1}{2}} dt$$

# Example: First fundamental form

The arc length of the curve

$$\begin{aligned} s &= 2 \int_0^1 \sqrt{t^2 + \frac{1}{2}} dt \\ &= \left[ t \sqrt{t^2 + \frac{1}{2}} + \frac{1}{2} \log \left( t + \sqrt{t^2 + \frac{1}{2}} \right) \right]_0^1 \\ &= \sqrt{\frac{3}{2}} + \frac{1}{2} \log(\sqrt{2} + \sqrt{3}) \end{aligned}$$

# Application of first fundamental form: angle between curves on surface

- Two curves on a parametric surface

$$\mathbf{r}_1 = \mathbf{r}(u_1(t), v_1(t)) \quad \mathbf{r}_2 = \mathbf{r}(u_2(t), v_2(t))$$

- ◆ Angle between  $\mathbf{r}_1$  and  $\mathbf{r}_2$  is the angle between their tangent vectors
- ◆ Angle between two vectors  $\mathbf{a}$  and  $\mathbf{b}$

$$\cos \omega = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \quad \text{where} \quad \begin{aligned} \mathbf{a} &= \mathbf{r}_u du_1 + \mathbf{r}_v dv_1 \\ \mathbf{b} &= \mathbf{r}_u du_2 + \mathbf{r}_v dv_2 \end{aligned}$$

# Application of first fundamental form: angle between curves on surface

- Angle between curves on the surface

$$\begin{aligned}\cos \omega &= \frac{Edu_1du_2 + F(du_1dv_2 + dv_1du_2) + Gdv_1dv_2}{\sqrt{Edu_1^2 + 2Fdu_1dv_1 + Gdv_1^2}\sqrt{Edu_2^2 + 2Fdu_2dv_2 + Gdv_2^2}} \\ &= E \frac{du_1}{ds_1} \frac{du_2}{ds_2} + F \left( \frac{du_1}{ds_1} \frac{dv_2}{ds_2} + \frac{dv_1}{ds_1} \frac{du_2}{ds_2} \right) + G \frac{dv_1}{ds_1} \frac{dv_2}{ds_2} .\end{aligned}$$

- ◆  $\mathbf{r}_1$  and  $\mathbf{r}_2$  is orthogonal ( $\cos(\pi/2)=0$ ) if

$$Edu_1du_2 + F(du_1dv_2 + dv_1du_2) + Gdv_1dv_2 = 0$$

# Application of first fundamental form: angle between curves on surface

- Special case: iso-parametric curves

$$\mathbf{r}_1: u_1(t)=t, v_1(t)=0$$

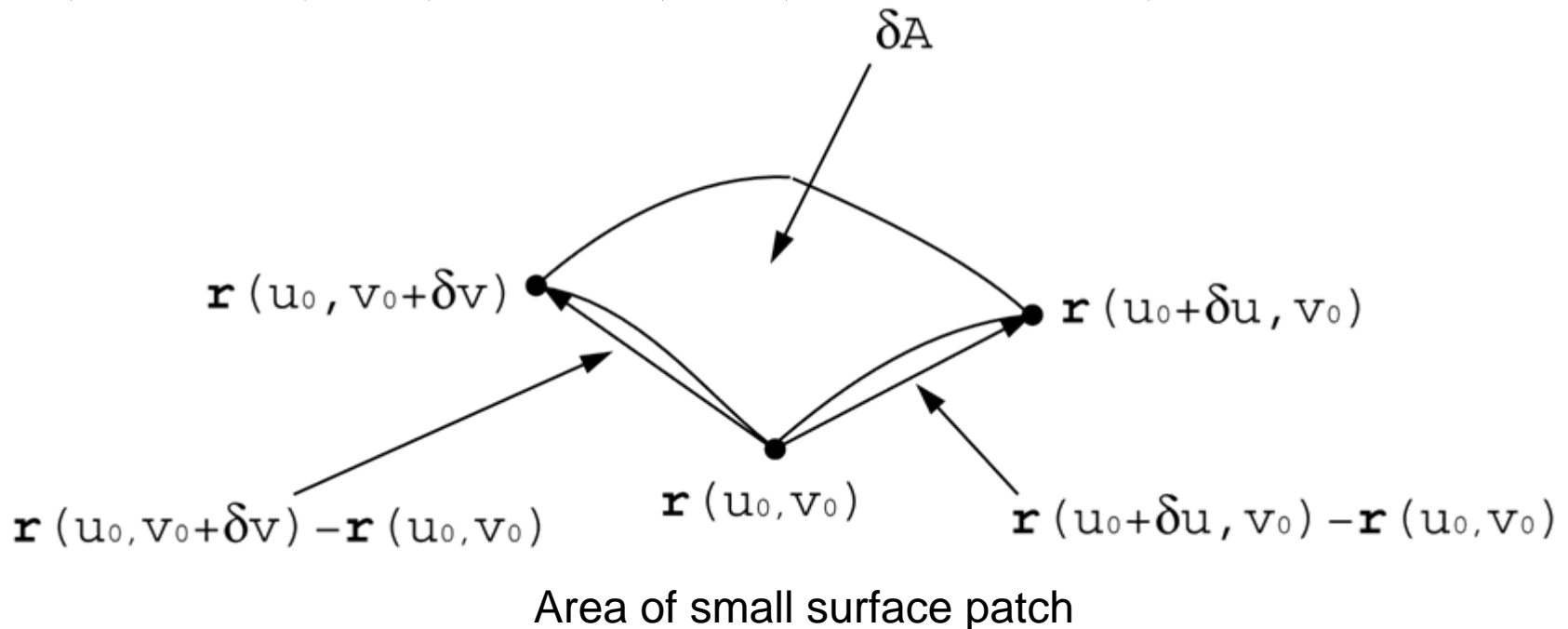
$$\mathbf{r}_2: u_2(t)=0, v_2(t)=t$$

$$\cos \omega = \frac{\mathbf{r}_u \cdot \mathbf{r}_v}{|\mathbf{r}_u| |\mathbf{r}_v|} = \frac{\mathbf{r}_u \cdot \mathbf{r}_v}{\sqrt{\mathbf{r}_u \cdot \mathbf{r}_u} \sqrt{\mathbf{r}_v \cdot \mathbf{r}_v}} = \frac{F}{\sqrt{EG}}$$

The iso-parametric curves are **orthogonal** if  $F=0$

# Application of first fundamental form: area of the surface patch

The area bounded by four vertices  $\mathbf{r}(u,v)$ ,  $\mathbf{r}(u+\delta u,v)$ ,  $\mathbf{r}(u+\delta u,v+\delta v)$ ,  $\mathbf{r}(u,v+\delta v)$





# Application of first fundamental form: area of the surface patch

The area bounded by four vertices  $\mathbf{r}(u,v)$ ,  $\mathbf{r}(u+\delta u,v)$ ,  $\mathbf{r}(u+\delta u,v+\delta v)$

$$\delta A = |\mathbf{r}_u \delta u \times \mathbf{r}_v \delta v| = \sqrt{EG - F^2} \delta u \delta v$$

Recall

In differential form

$$dA = \sqrt{EG - F^2} du dv$$

# Example: area of surface patch

Hyperbolic paraboloid:

$$\mathbf{r}(u,v)=(u,v,uv)^T$$

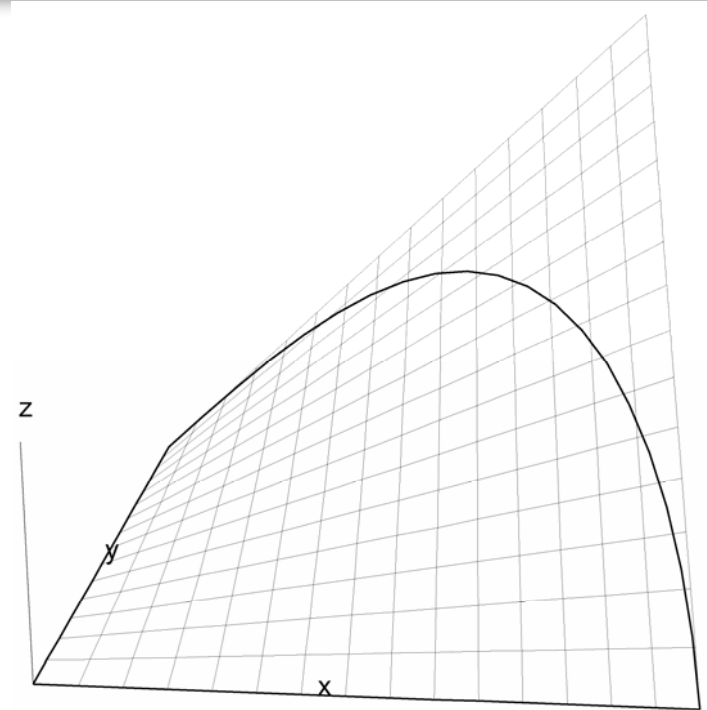
$$0 \leq u, v \leq 1$$

Bounded curves:

$$u=0; v=0;$$

$$u^2+v^2=1$$

Aim: Area of the surface patch bounded by the 3 curves?



Area bounded by positive  $u$  and  $v$  axes and a quarter circle

# Example: area of surface patch

First fundamental form coefficients

$$\mathbf{r}_u = (1, 0, v)^T, \quad \mathbf{r}_v = (0, 1, u)^T$$

$$E = \mathbf{r}_u \cdot \mathbf{r}_u = 1 + v^2$$

$$F = \mathbf{r}_u \cdot \mathbf{r}_v = uv$$

$$G = \mathbf{r}_v \cdot \mathbf{r}_v = 1 + u^2$$

$$A = \int_D \sqrt{1 + u^2 + v^2} du dv$$

# Example: area of surface patch

After reparametrization of the surface patch by setting  $u=r\cos\theta$ ,  $v=r\sin\theta$ , we have

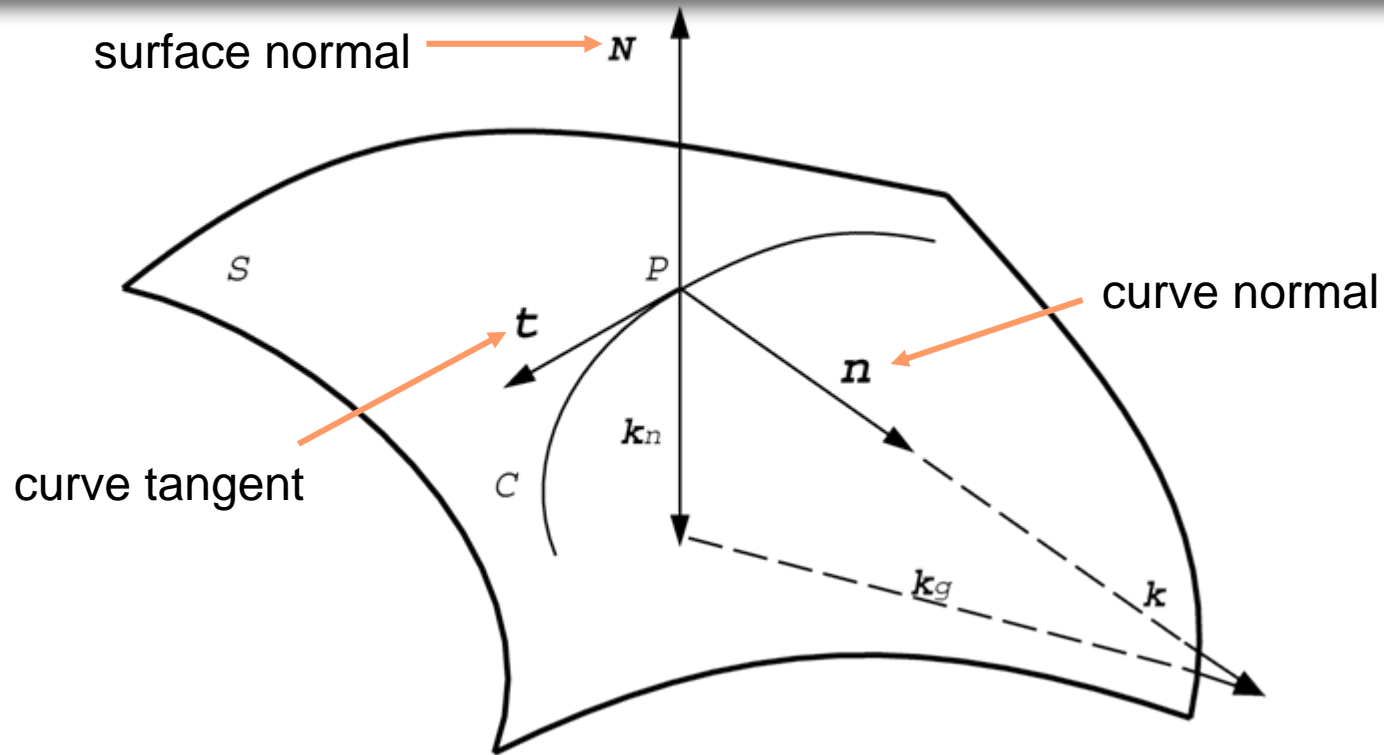
$$A = \int_0^{\frac{\pi}{2}} \int_0^1 \sqrt{1+r^2} r \, d\theta \, dr = \frac{\pi}{6}(\sqrt{8} - 1)$$



# Second fundamental form // (curvature)

- The second fundamental form quantify the curvatures of a surface
- Consider a curve  $C$  on surface  $S$  which passes through point  $P$ 
  - ◆ The differential geometry of curve

# Second fundamental form // (curvature)



Definition of normal curvature

# Second fundamental form //

## (curvature)

The relationship between unit tangent vector  $\mathbf{t}$  and unit normal vector  $\mathbf{n}$  of the curve  $C$  at point  $P$

$$\mathbf{k} = \frac{d\mathbf{t}}{ds} = \kappa\mathbf{n} = \mathbf{k}_n + \mathbf{k}_g$$

- ◆ Normal curvature vector  $\mathbf{k}_n$  : component of  $\mathbf{k}$  of curve  $C$  in the surface normal direction
- ◆ Geodesic curvature vector  $\mathbf{k}_g$  : component of  $\mathbf{k}$  of curve  $C$  in the direction perpendicular to  $\mathbf{t}$  in the surface tangent plane

# Second fundamental form // (curvature)

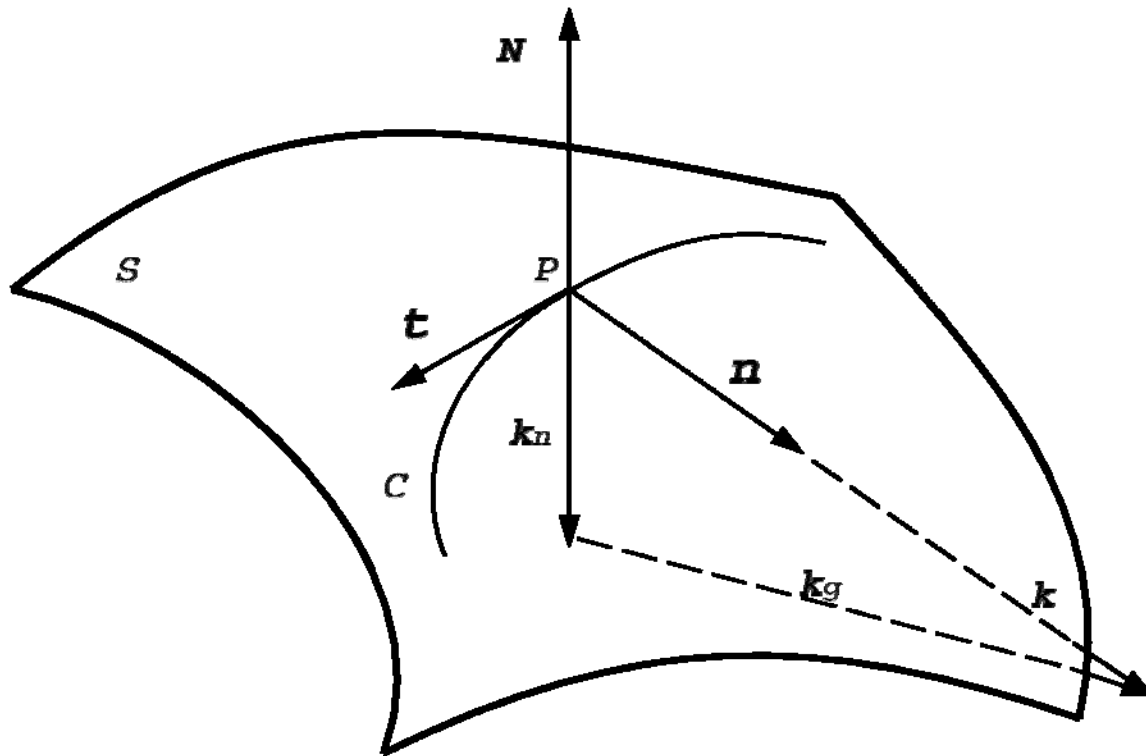
The normal curvature vector can be expressed as

$$\mathbf{k}_n = \kappa_n \mathbf{N}$$

- ◆  $\kappa_n$  is called normal curvature of surface at point  $P$  in the direction  $\mathbf{t}$
- ◆  $\kappa_n$  is the magnitude of the projection of  $\mathbf{k}$  onto the surface normal at  $P$
- ◆ The sign of  $\kappa_n$  is determined by the orientation of the surface normal at  $P$ .



# Second fundamental form // (curvature)



Definition of normal curvature

# Second fundamental form // (curvature)

Differentiating  $\mathbf{N} \cdot \mathbf{t} = 0$  along the curve respect to  $s$ :

$$\frac{d\mathbf{t}}{ds} \cdot \mathbf{N} + \mathbf{t} \cdot \frac{d\mathbf{N}}{ds} = 0$$

Combined with  $\mathbf{k}_n = \kappa_n \mathbf{N}$ , Thus

$$\begin{aligned} \kappa_n &= \frac{d\mathbf{t}}{ds} \cdot \mathbf{N} = -\mathbf{t} \cdot \frac{d\mathbf{N}}{ds} = -\frac{d\mathbf{r}}{ds} \cdot \frac{d\mathbf{N}}{ds} = -\frac{d\mathbf{r} \cdot d\mathbf{N}}{d\mathbf{r} \cdot d\mathbf{r}} \\ &= \frac{Ldu^2 + 2Mdudv + Ndv^2}{Edu^2 + 2Fdudv + Gdv^2} \end{aligned}$$

# Second fundamental form // (curvature)

where

$$L = -\mathbf{r}_u \cdot \mathbf{N}_u$$

$$M = -\frac{1}{2}(\mathbf{r}_u \cdot \mathbf{N}_v + \mathbf{r}_v \cdot \mathbf{N}_u)$$

$$= -\mathbf{r}_u \cdot \mathbf{N}_v = -\mathbf{r}_v \cdot \mathbf{N}_u$$

$$N = -\mathbf{r}_v \cdot \mathbf{N}_v$$

# Second fundamental form // (curvature)

Since  $\mathbf{r}_u \perp \mathbf{N}$  and  $\mathbf{r}_v \perp \mathbf{N}$



$$\mathbf{r}_u \cdot \mathbf{N} = 0 \quad \text{and} \quad \mathbf{r}_v \cdot \mathbf{N} = 0$$



$$d(\mathbf{r}_u \cdot \mathbf{N})/du = \mathbf{r}_{uu} \cdot \mathbf{N} + \mathbf{r}_u \cdot \mathbf{N}_u = 0$$

$$d(\mathbf{r}_v \cdot \mathbf{N})/du = \mathbf{r}_{uv} \cdot \mathbf{N} + \mathbf{r}_v \cdot \mathbf{N}_u = 0$$

$$d(\mathbf{r}_u \cdot \mathbf{N})/dv = \mathbf{r}_{uv} \cdot \mathbf{N} + \mathbf{r}_u \cdot \mathbf{N}_v = 0$$

$$d(\mathbf{r}_v \cdot \mathbf{N})/dv = \mathbf{r}_{vv} \cdot \mathbf{N} + \mathbf{r}_v \cdot \mathbf{N}_v = 0$$

# Second fundamental form // (curvature)

Alternative expression of  $L$ ,  $M$  and  $N$

$$L = \mathbf{r}_{uu} \cdot \mathbf{N} \quad M = \mathbf{r}_{uv} \cdot \mathbf{N} \quad N = \mathbf{r}_{vv} \cdot \mathbf{N}$$

The *second fundamental form II*

$$II = Ldu^2 + 2Mdudv + Ndv^2$$

$L$ ,  $M$  and  $N$  are called **second fundamental form coefficients**

# Second fundamental form // (curvature)

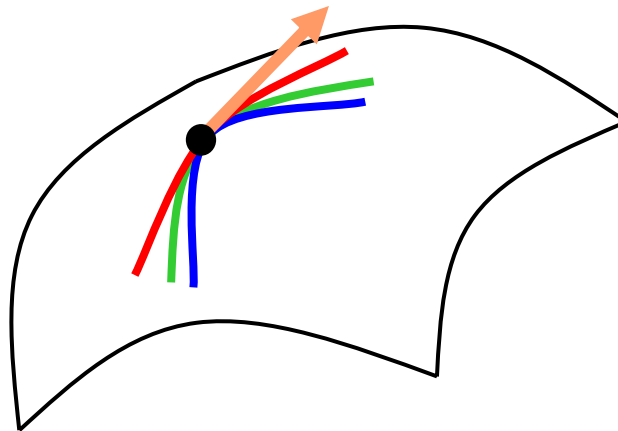
The normal curvature can be expressed as

$$\kappa_n = \frac{II}{I} = \frac{L + 2M\lambda + N\lambda^2}{E + 2F\lambda + G\lambda^2}$$

- ◆  $\lambda = dv/du$  is the direction of the tangent line to  $C$  at  $P$  (in the surface parametric domain)
- ◆  $\kappa_n$  at a given point  $P$  on the surface depends only on  $\lambda$

# Meusnier Theorem

*All curves lying on a surface  $S$  passing through a given point  $p \in S$  with the **same tangent line** have the **same normal curvature** at this point.*

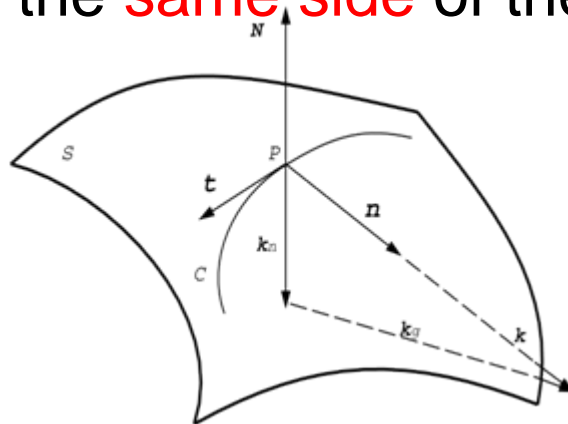


Meusnier Theorem

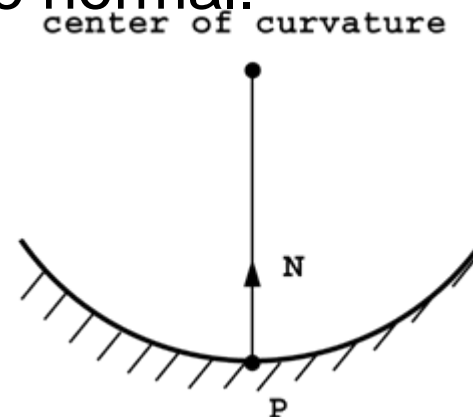
# About sign of normal curvature

- Convention (a):  $\kappa \mathbf{n} \cdot \mathbf{N} = \kappa_n$

The normal curvature is positive when the center of the curvature of the normal section curve, which is a curve through  $P$  cut out by a plane that contains  $\mathbf{t}$  and  $\mathbf{N}$ , is on the **same side** of the surface normal.



Definition of normal curvature (minus)



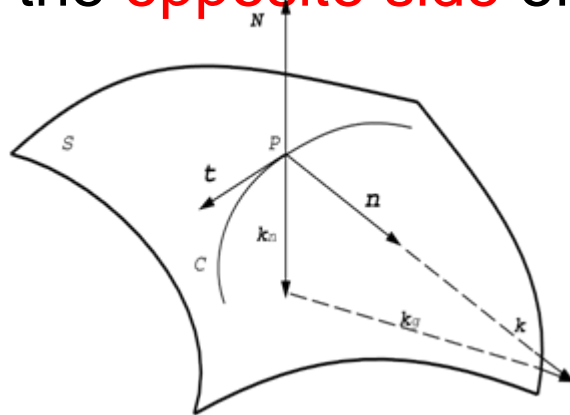
$$\kappa \mathbf{n} \cdot \mathbf{N} = \kappa_n$$



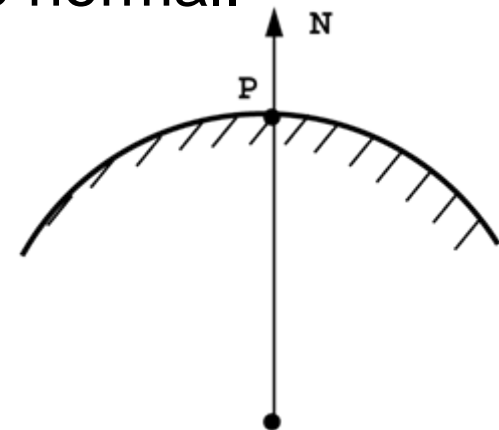
# About sign of normal curvature

- Convention (b):  $\kappa \mathbf{n} \cdot \mathbf{N} = -\kappa_n$

The normal curvature is positive when the center of the curvature of the normal section curve, which is a curve through  $P$  cut out by a plane that contains  $\mathbf{t}$  and  $\mathbf{N}$ , is on the **opposite side** of the surface normal.



Definition of normal curvature (**positive**)



$$\kappa \mathbf{n} \cdot \mathbf{N} = -\kappa_n$$

# About sign of normal curvature

- About convention (b)
  - ◆ The convention (b) is often used in the area of offset curves and surfaces in the context of NC machining

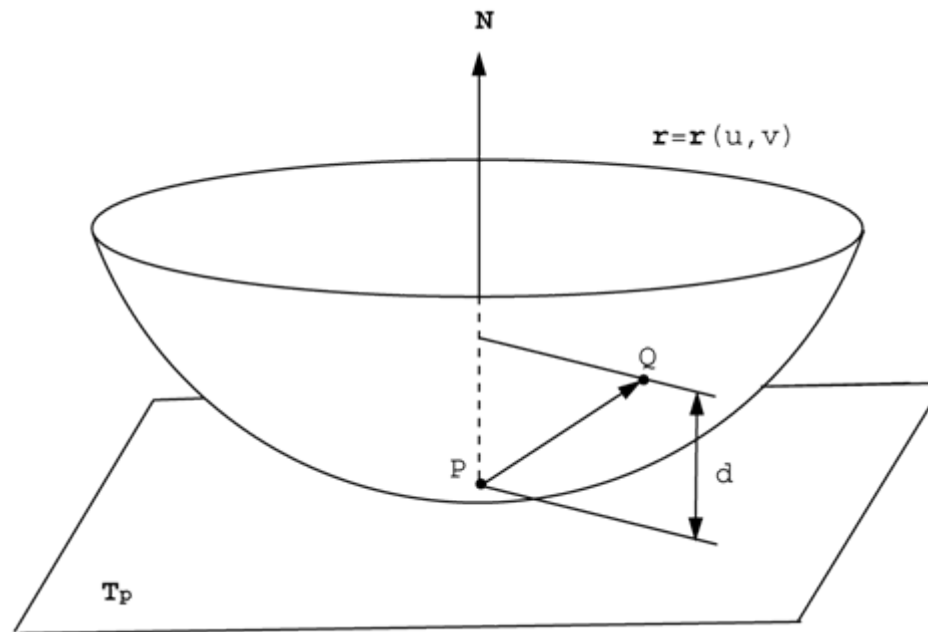
$$\mathbf{k}_n = -\kappa_n \mathbf{N}$$

$$\kappa_n = -\frac{II}{I} = -\frac{L + 2M\lambda + N\lambda^2}{E + 2F\lambda + G\lambda^2}$$

# Point classification by //

- Suppose  $P$  and  $Q$  on the surface  $\mathbf{r}(u,v)$

$$P = \mathbf{r}(u,v), \quad Q = \mathbf{r}(u+du, v+dv)$$



# Point classification by $II$

$$\begin{aligned}\mathbf{r}(u + du, v + dv) &= \mathbf{r}(u, v) + \mathbf{r}_u du + \mathbf{r}_v dv \\ &\quad + \frac{1}{2}(\mathbf{r}_{uu} du^2 + 2\mathbf{r}_{uv} dudv + \mathbf{r}_{vv} dv^2) + \dots\end{aligned}$$

$$\begin{aligned}\text{Thus } \mathbf{PQ} &= \mathbf{r}(u + du, v + dv) - \mathbf{r}(u, v) = \mathbf{r}_u du + \mathbf{r}_v dv \\ &\quad + \frac{1}{2}(\mathbf{r}_{uu} du^2 + 2\mathbf{r}_{uv} dudv + \mathbf{r}_{vv} dv^2) + \dots\end{aligned}$$

Projecting  $\mathbf{PQ}$  onto  $\mathbf{N}$

$$d = \mathbf{PQ} \cdot \mathbf{N} = (\mathbf{r}_u du + \mathbf{r}_v dv) \cdot \mathbf{N} + \frac{1}{2} II$$

# Point classification by $II$

Finally

$$d = \frac{1}{2}II = \frac{1}{2}(Ldu^2 + 2Mdudv + Ndv^2)$$

Thus  $|II|$  is equal to twice the distance from  $Q$  to the tangent plane of the surface at  $P$  within second order terms.

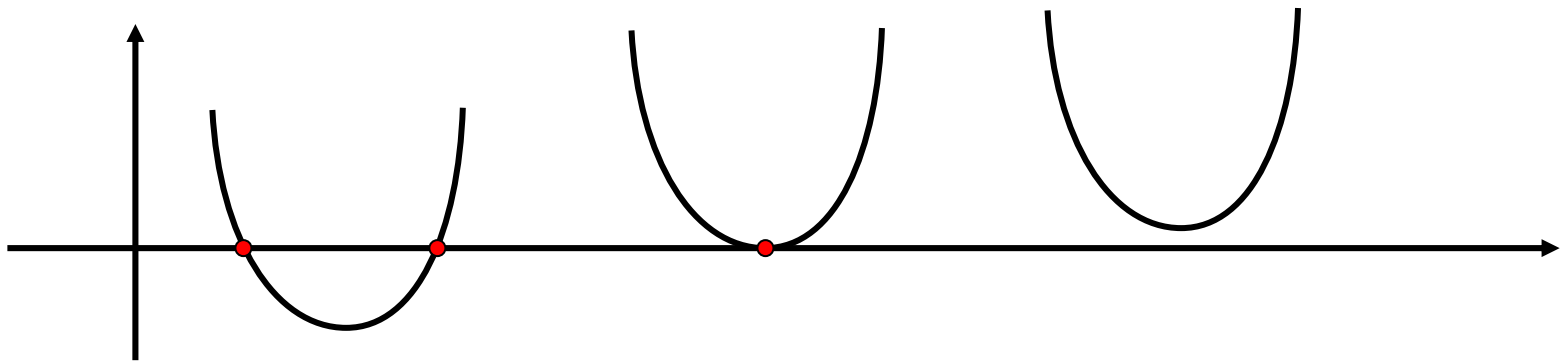
Next, we determine the sign of  $II$ , i.e.  $Q$  lies in which side of tangent plane of  $P$

# Point classification by $II$

$d=0$  : a quadratic equation in terms of  $du$  or  $dv$

Assuming  $L \neq 0$ , we have

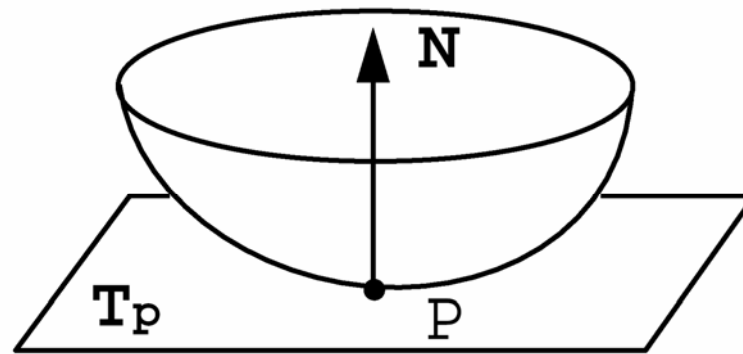
$$du = \frac{-M \pm \sqrt{M^2 - LN}}{L} dv$$



# Point classification: Elliptic point

$M^2 - LN < 0$  (Elliptic point) :

- ◆ There is **no intersection** between the surface and its tangent plane except at point  $P$ , e.g., ellipsoid

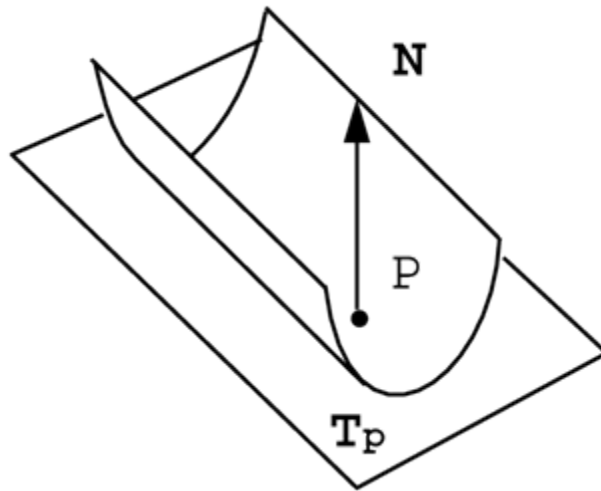


Elliptic point

# Point classification: Parabolic point

$M^2-LN=0$  (Parabolic point) :

- ◆ There are **double roots**. The surface intersects its tangent plane with **one line**  $du = -\frac{M}{L}dv$  which passes through point  $P$ , e.g., a circular cylinder



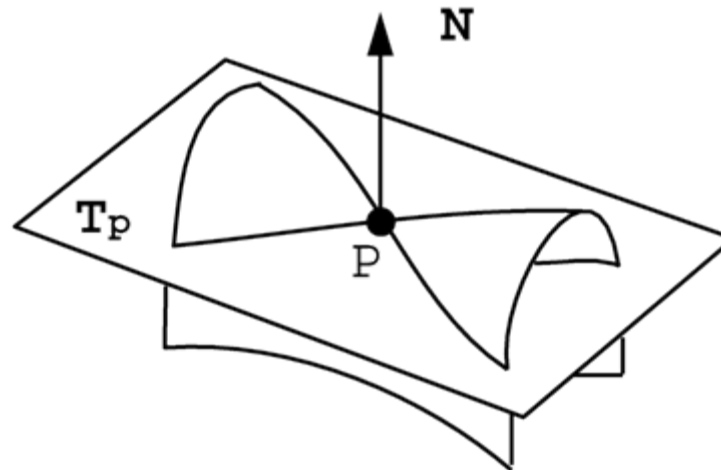
Parabolic point



# Point classification: Hyperbolic point

$M^2 - LN > 0$  (Hyperbolic point) :

- ◆ There are **two roots**. The surface intersects its tangent plane with **two lines**  $du = \frac{-M \pm \sqrt{M^2 - LN}}{L} dv$  which intersect at point  $P$ , e.g., a hyperbolic of revolution



Hyperbolic point

# Point classification: flat/planar point

$L=M=N=0$  (flat or planar point)

- ◆ The surface and the tangent plane have a contact of higher order than in the preceding cases

# Point classification: other cases

- If  $L=0$  and  $N \neq 0$ , we can solve for  $dv$  instead of  $du$
- If  $L=N=0$  and  $M \neq 0$ , we have  $2Mdudv=0$ , thus the iso-parametric lines

$$u = \text{const.}$$

$$v = \text{const.}$$

will be the two intersection lines.



# Download the courses

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<http://www.cad.zju.edu.cn/home/zhx/GM/GM03.zip>